

# Linking Language Development and Language Transmission

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# Overview

1. Studying Language Evolution in the Lab:  
Overview and Demonstration

**Iterated learning: What's different in children?**

2. Negotiating Meaning:  
Communicative Constraints in Children and Adults

**Can children invent a novel communication system?**

3. Transmitting Symbolic Signals:  
Learnability Constraints in Children and Adults

**Who are the agents of language change?**

4. Accommodating the Learner:  
The Role of Teaching in Language Transmission

**How do experts transmit linguistic knowledge?**

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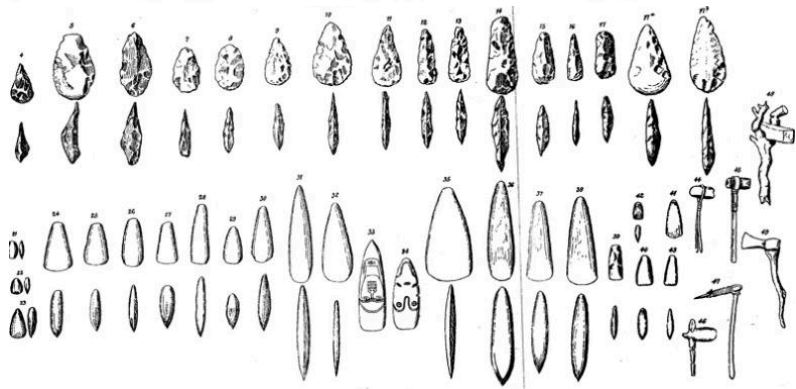
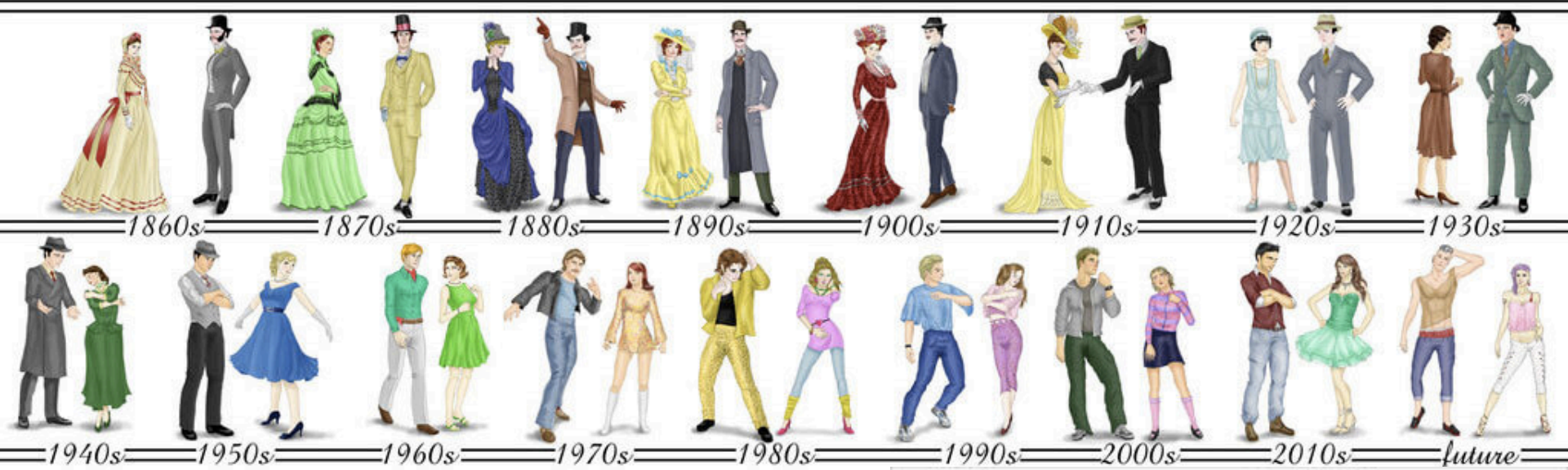
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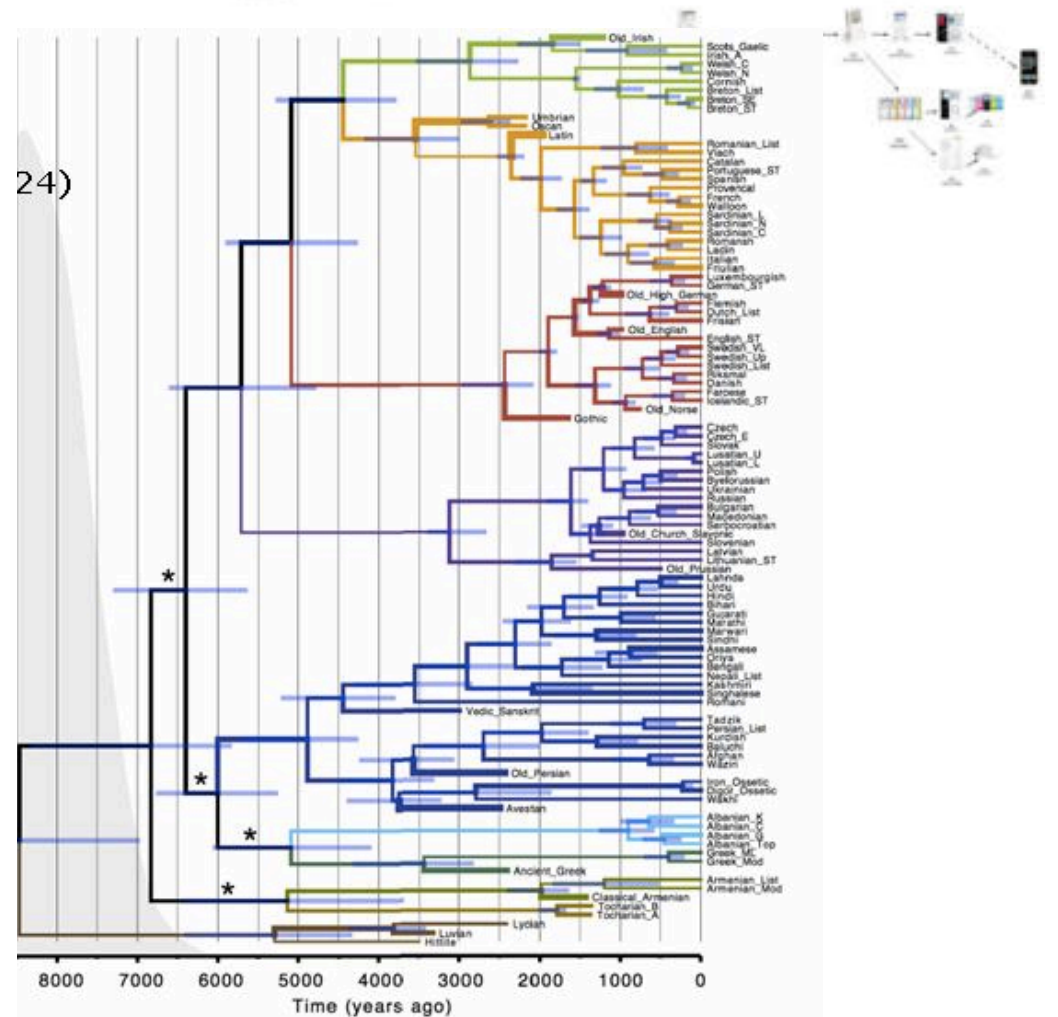








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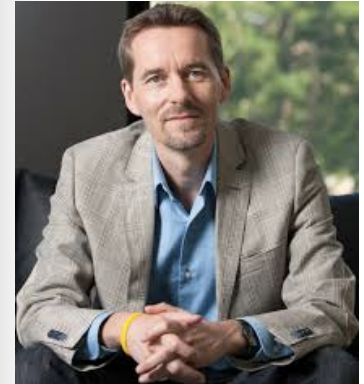
# Language as Shaped by the Brain

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and

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## Abstract

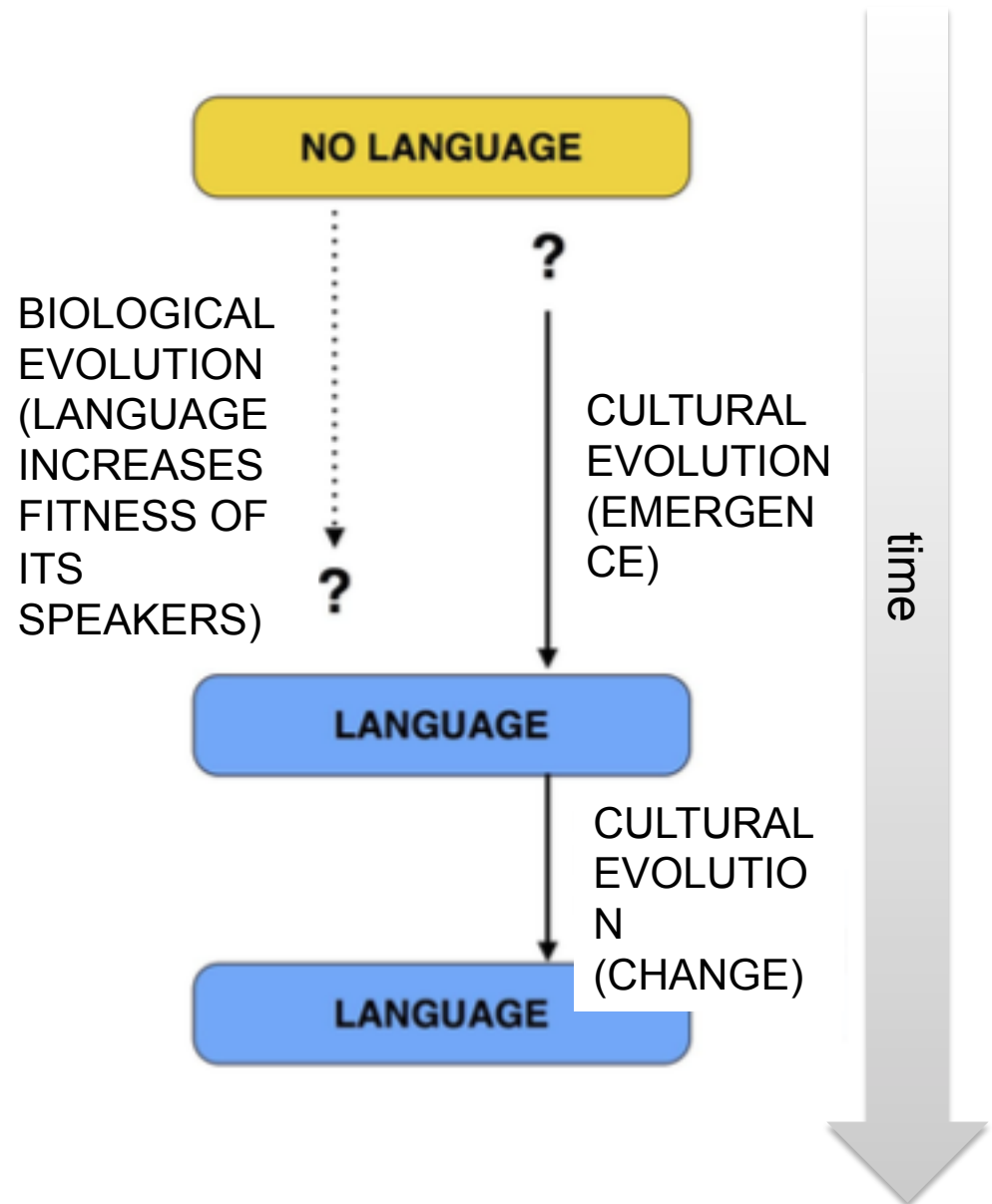
It is widely assumed that human learning and the structure of human languages are intimately related. This relationship is frequently suggested to be rooted in a language-specific biological endowment, which encodes universal, but arbitrary, principles of language structure (a universal grammar or UG). How might such a UG have evolved? We argue that UG could not have arisen either by biological adaptation or non-adaptationist genetic processes. The resulting puzzle concerning the origin of UG we call the *logical problem of language evolution*. Because the processes of language change are much more rapid than processes of genetic change, language constitutes a “moving target” both over time and across different human populations, and hence cannot provide a stable environment to which UG genes could have adapted. We conclude that a biologically determined UG is not evolutionarily viable. Instead, the original motivation for UG—the mesh between learners and languages—arises because language has been shaped to fit the human brain, rather than vice versa. Following Darwin, we view language itself as a complex and interdependent “organism,” which evolves under selectional pressures from human learning and processing mechanisms. That is, languages are themselves undergoing severe selectional pressure from each generation of language users and learners. This suggests that apparently arbitrary aspects of linguistic structure may result from general learning and processing biases, independent of language. We illustrate how this framework can integrate evidence from different literatures and methodologies to explain core linguistic phenomena, including binding constraints, word order universals, and diachronic language change.



**Language = product of cultural evolution.**

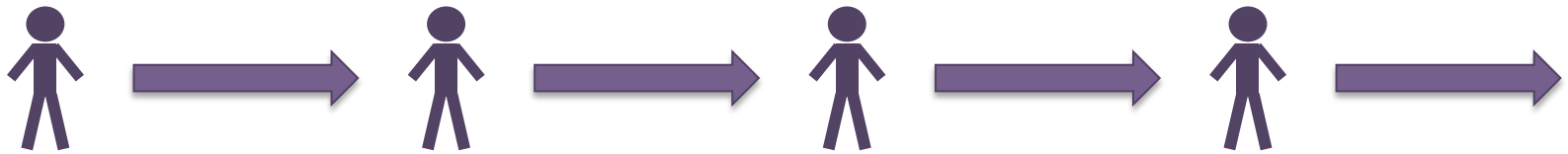
**Language evolution is shaped by constraints on**

- **learnability**
- **usage**
- **transmission**





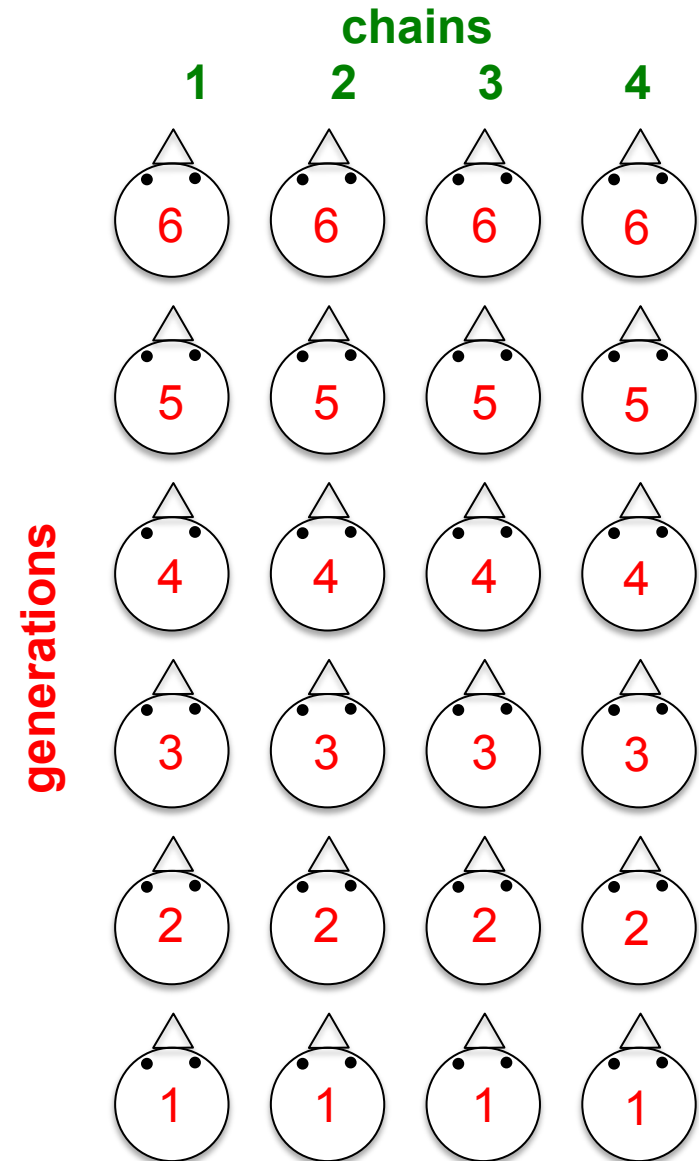
# Simulating Cultural Evolution Through Iterated Learning



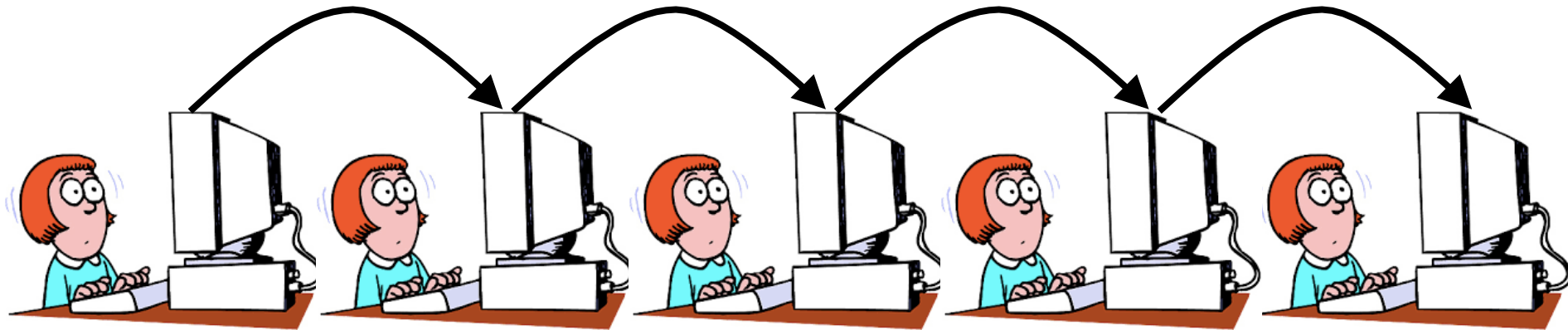
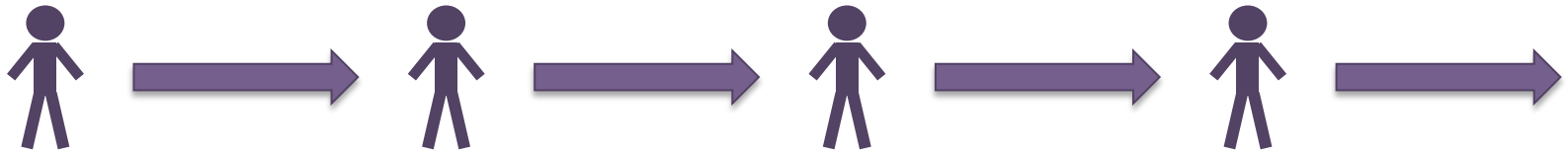
**Iterated learning is an experimental paradigm that allows us to study aspects of language transmission in the lab.**

# Demo Instructions

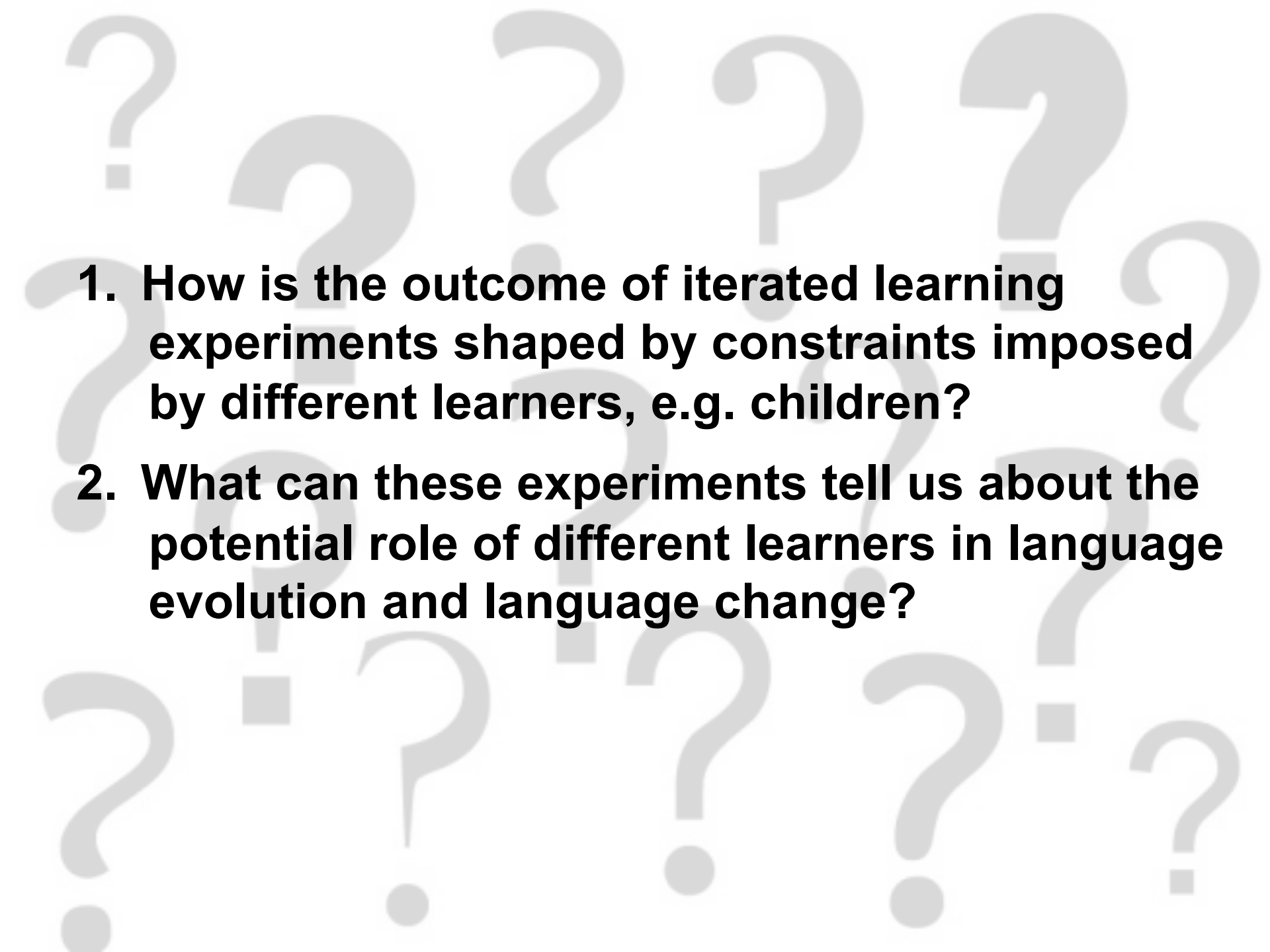
1. Assemble into X diffusion chains of Y 'generations'.
2. Get piece of paper and pen; mark paper with chain and generation number & turn it over.
3. Get stopwatch on your smartphone ready.
4. Receive paper with target drawing; look at it for 10 sec. **Then put it away!**
5. Draw what you remember seeing on the paper and hand your drawing to the next person ('generation') in your chain.
6. Hold on to your target drawing until I collect it.



# Simulating Cultural Evolution Through Iterated Learning





- 
- 1. How is the outcome of iterated learning experiments shaped by constraints imposed by different learners, e.g. children?**
  - 2. What can these experiments tell us about the potential role of different learners in language evolution and language change?**



Original Drawing



Reproduction 2



Reproduction 3



Reproduction 4



Reproduction 5



Reproduction 6



Reproduction 7



Reproduction 8

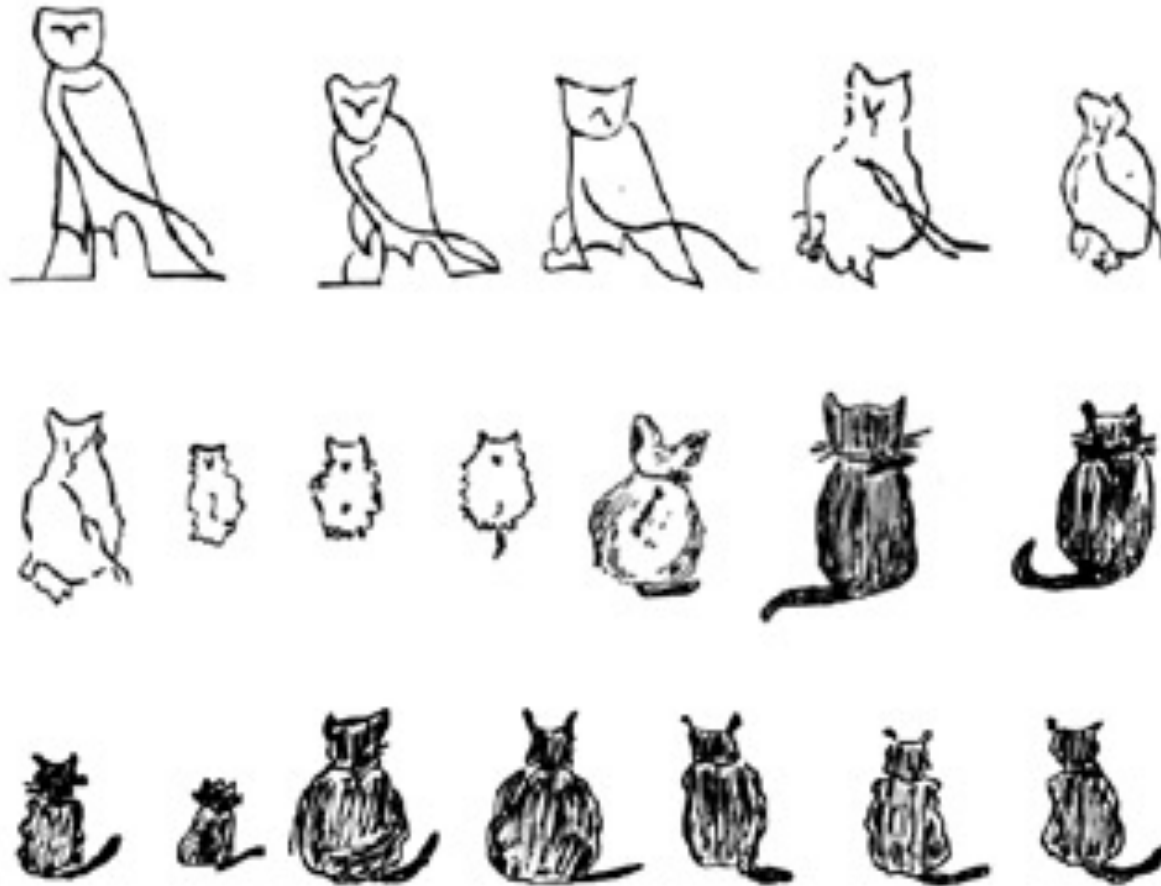


Reproduction 9



Reproduction 10

# And there are more....



**Schema =  
accepted  
conventional  
representation.**

0



0

1

4

7

10

13

16

19

22



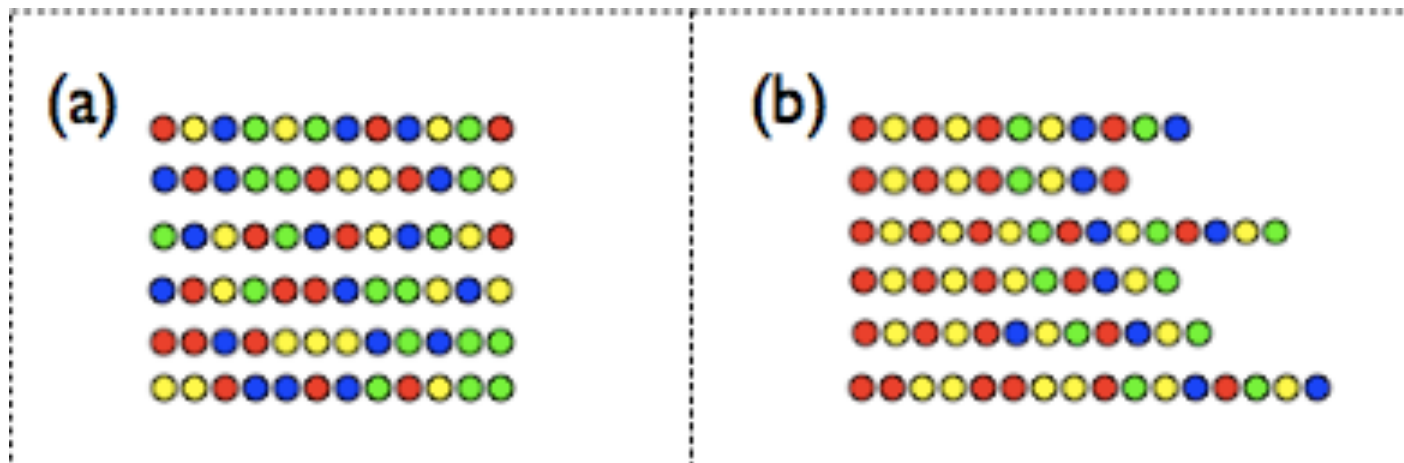
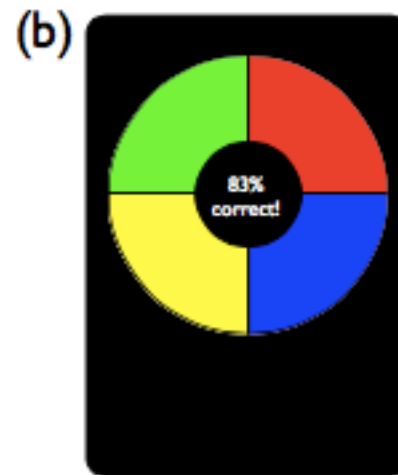
# memorising



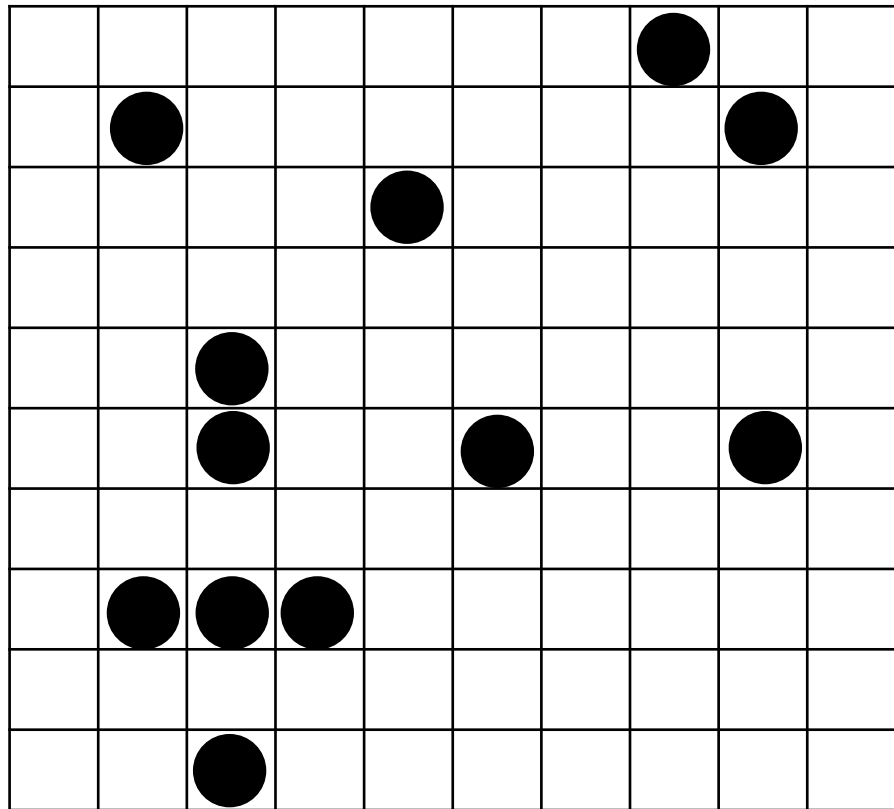
# copying



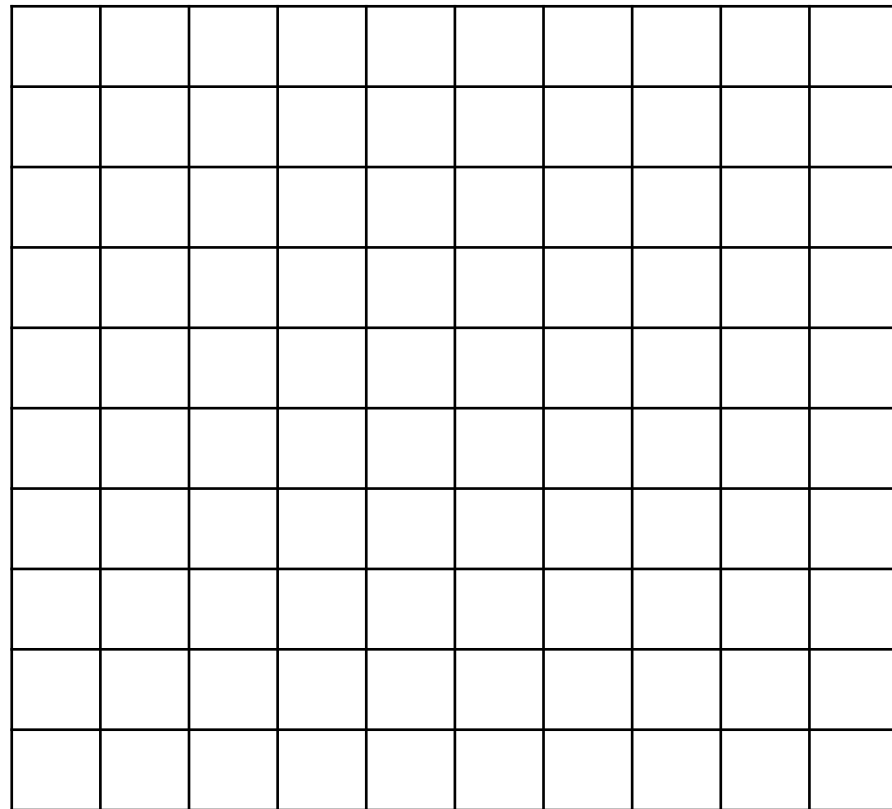
**More Examples:**



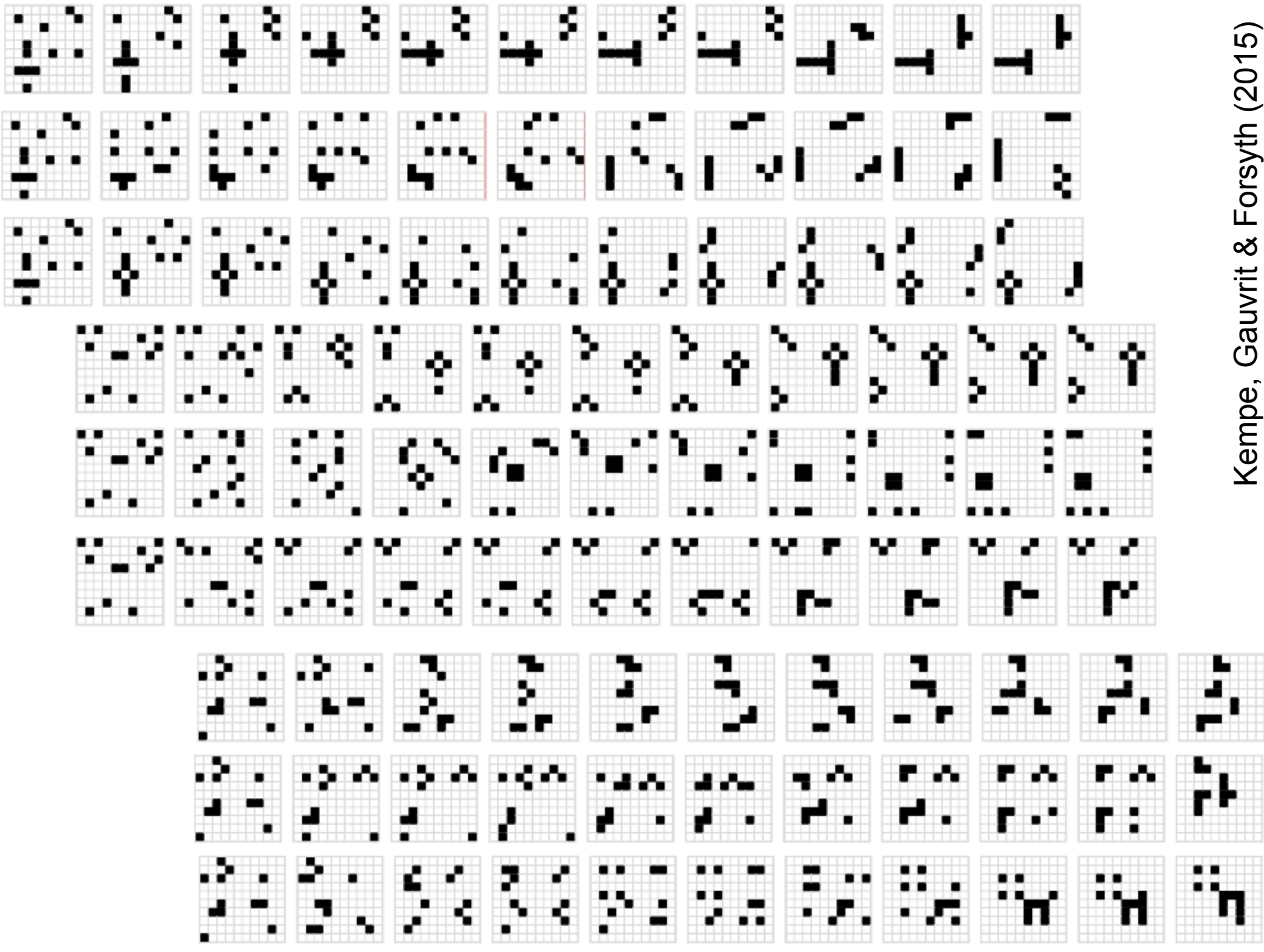




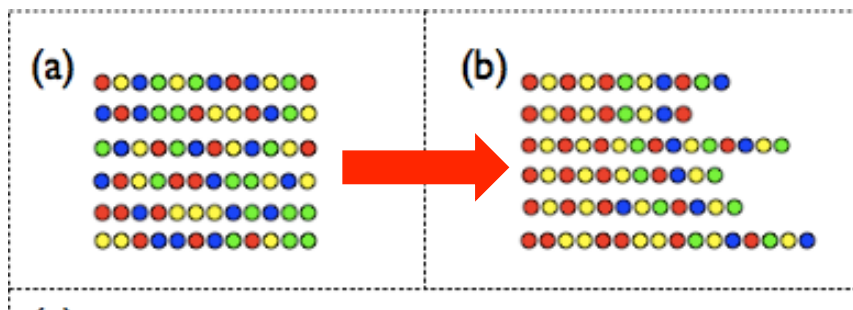
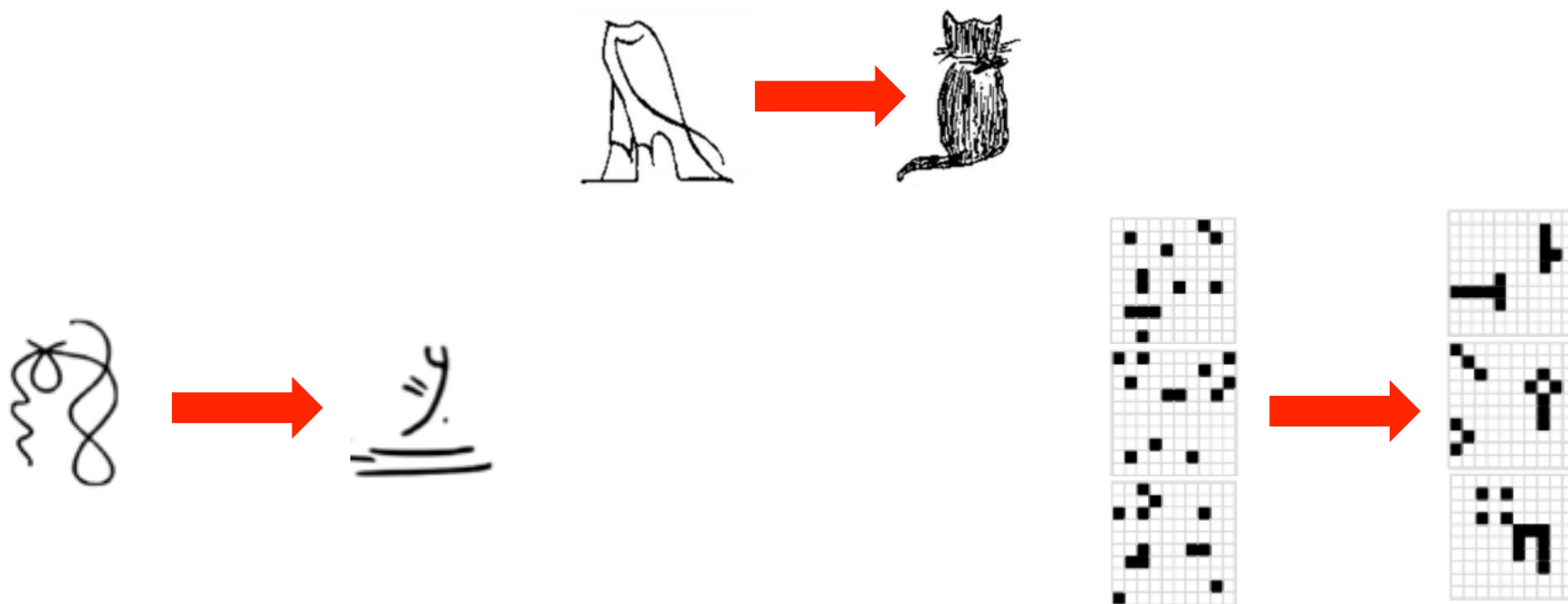
10 seconds







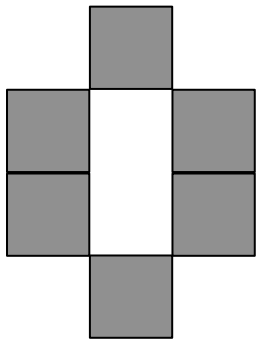
# How to Measure Structure?



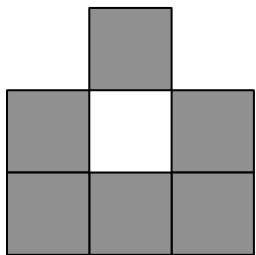
# How to Measure Structure?

## Perimetric Complexity:

$(\text{outer perimeter} + \text{inner perimeter})^2 / \text{ink area}$

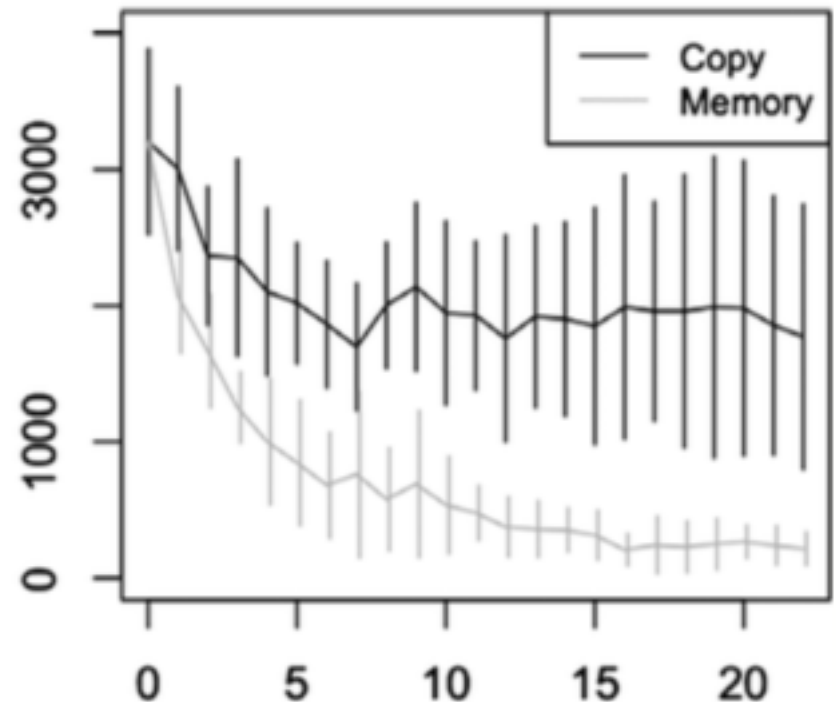


$$(14+6)^2/6 = 66.7$$

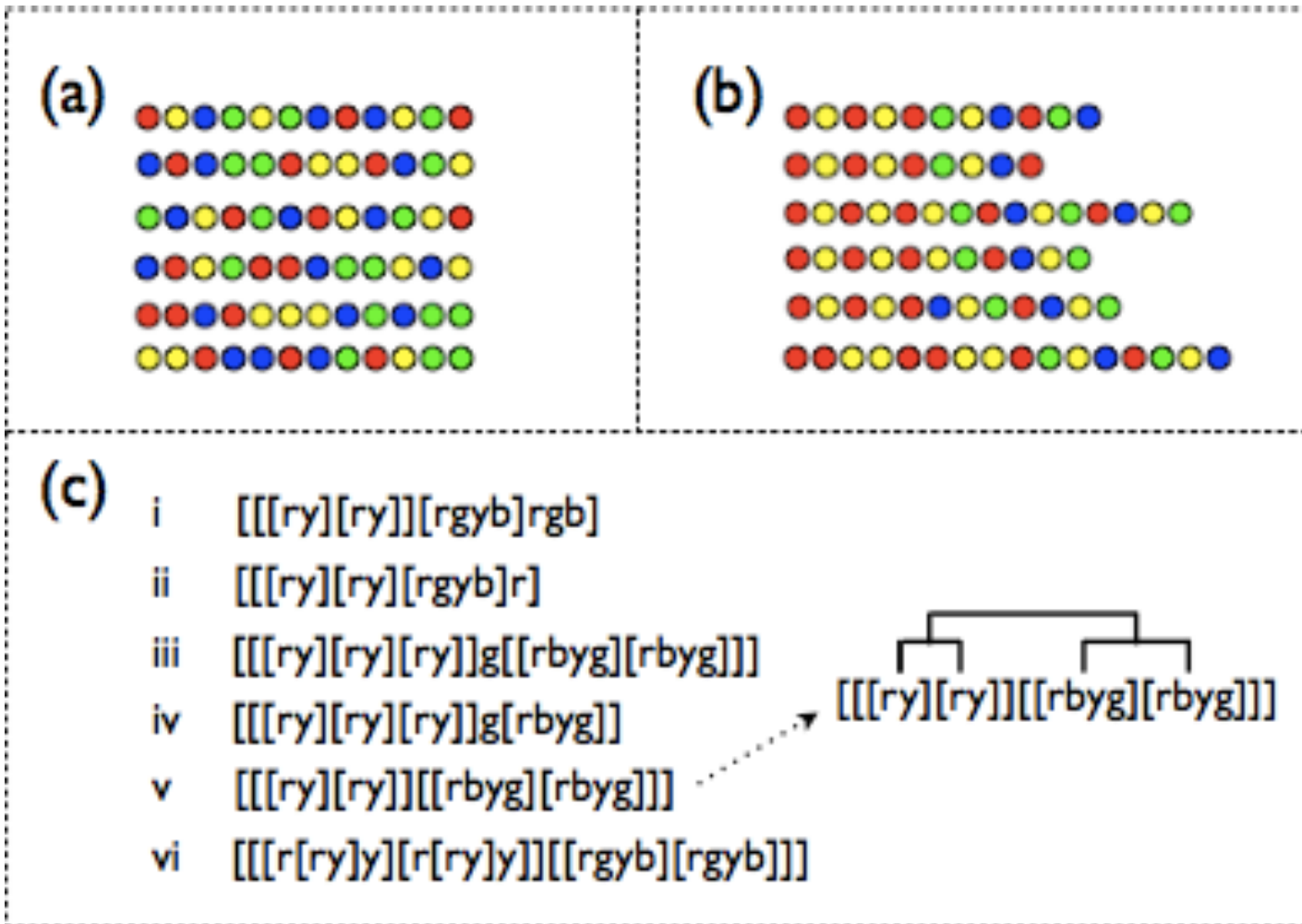


$$(12+4)^2/6 = 42.7$$

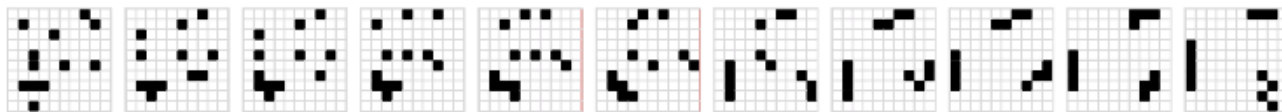
## PERIMETRIC COMPLEXITY



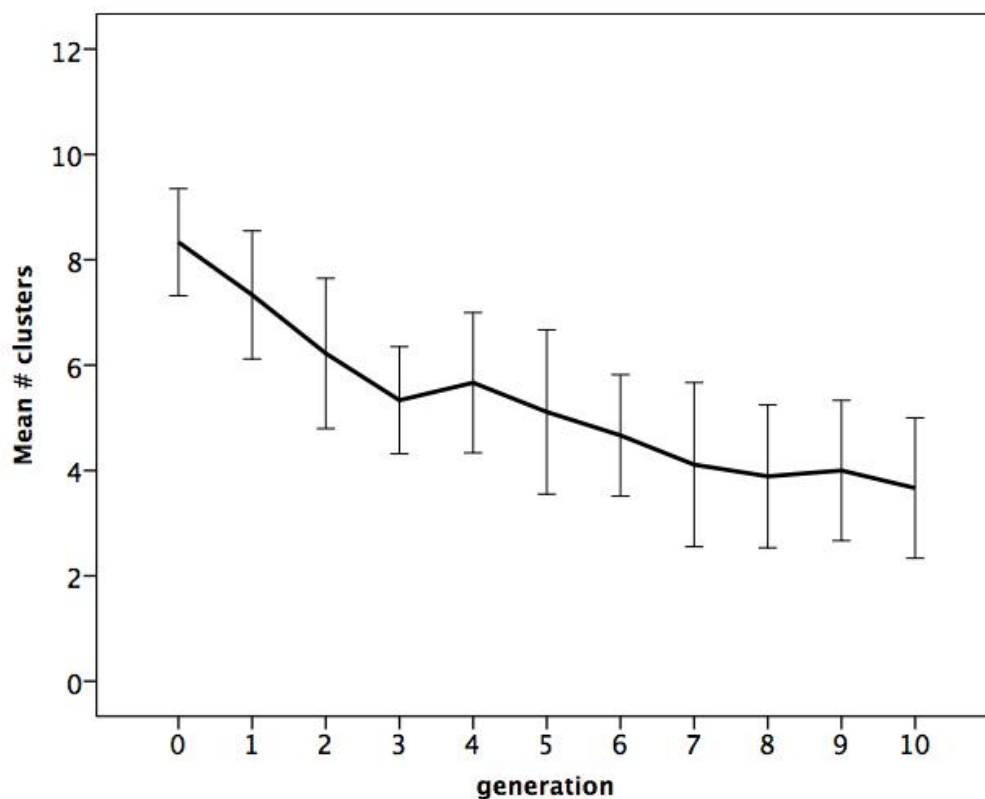
# How to Measure Structure?



# How to Measure Structure?



number of clusters



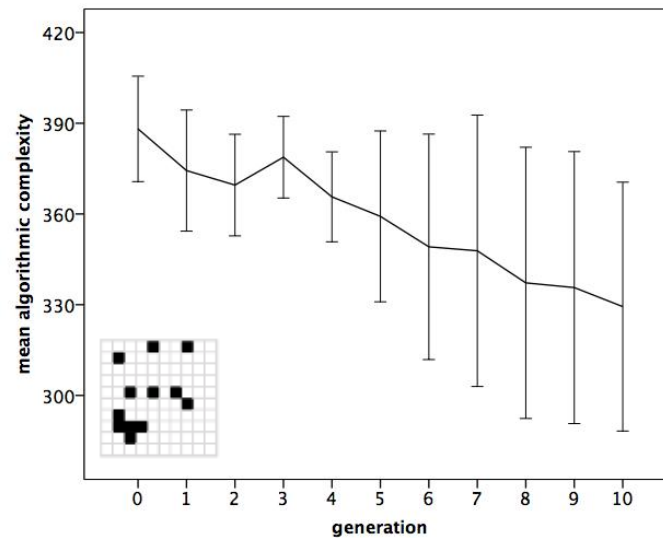
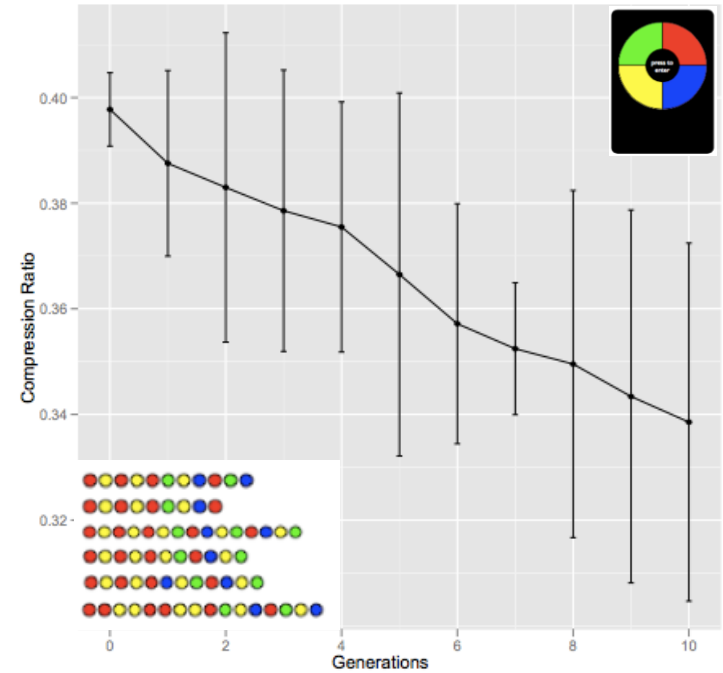
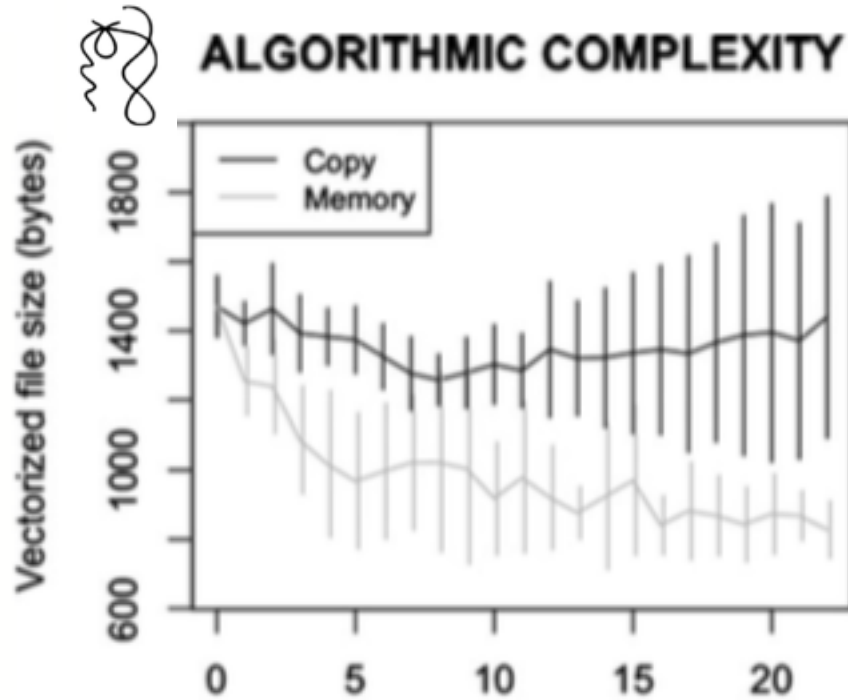


# How to Measure Structure?

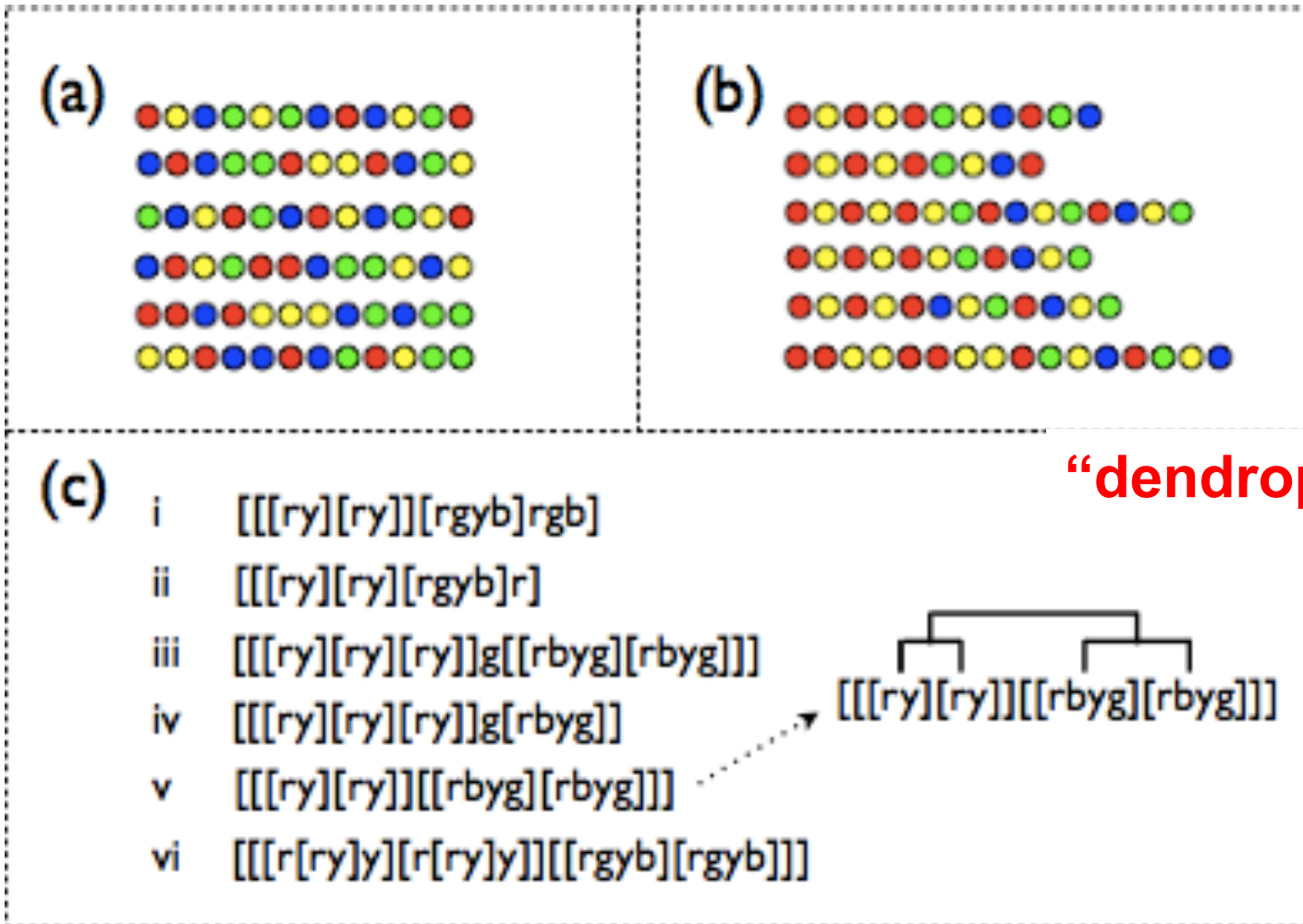
## Algorithmic Complexity

- = length of the algorithm required to (re)produce a given stimulus/signal
- depends on underlying representation of the production/generation mechanism
- proxy of structure (inverse algorithmic complexity):  
compression (e.g. zip) = looking for amount of redundancy in the stimulus/signal

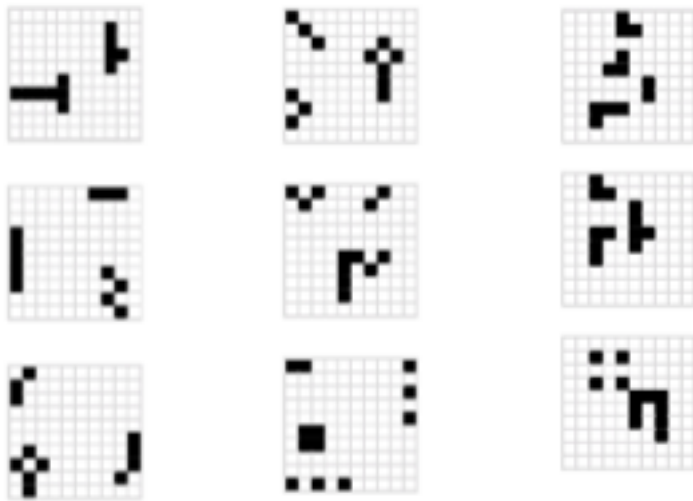
# Measures of Structure



# Where Does Structure Come From?



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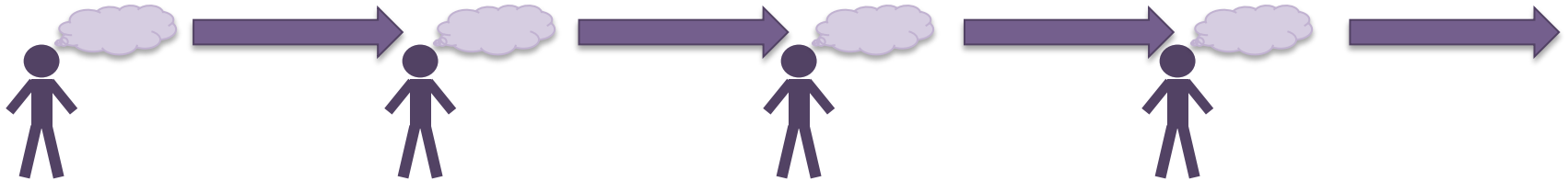
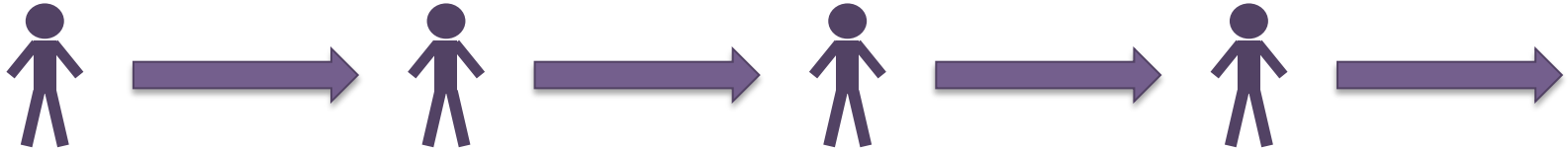


patterns produced in final generation (G10)

## observed schemas:

- T-junctions
- lines
- zig-zags
- crosses
- triangles
- squares
- dotted lines
- corners
- dogs

# Where Does Structure Come From?



***"It's the priors,  
stupid!"***







*You just returned from a summer holiday. Against your better knowledge, you spent a lot of time roasting in the sun. Upon your return you notice a small brown speck on your arm. Worried, you see your doctor who requests a test. While you are waiting, your doctor gives you the following information:*

*The probability that the test comes back positive if someone has cancer:*

$$p(\text{test+}|\text{cancer}) = .9 \quad \text{hit rate}$$

*The probability that the test comes back positive if someone does not have cancer:*

$$p(\text{test+}|\text{no cancer}) = .2 \quad \text{false alarm rate}$$

*The probability that someone has this type of cancer:*

$$p(\text{cancer}) = .01 \quad \text{base rate}$$

*Your test came back positive.*

*What is the probability that you have cancer?*



# Belief Updating Based on Evidence: Bayes' Theorem

The diagram shows the formula for Bayes' Theorem with three red arrows pointing to specific parts of the equation:

- A red arrow points from the word **likelihood** to the term  $p(D|H)$  in the numerator.
- A red arrow points from the phrase **prior (aka base rate)** to the term  $p(H)$  in the numerator.
- A red arrow points from the word **posterior** to the term  $p(H|D)$  on the left side of the equation.

$$p(H|D) = \frac{p(D|H) \times p(H)}{p(D)}$$

H = your hypothesis, theory, assumption, belief  
D = the data

# Belief Updating Based on Evidence: Bayes' Theorem

The extended form: partitioning up  $p(D)$

$$p(H|D) = \frac{p(D|H) \times p(H)}{p(D|H) \times p(H) + p(D|\neg H) \times p(\neg H)}$$

**base rate** (points to  $p(H)$ )

**hit rate** (points to  $p(D|H)$ )

**false alarm rate** (points to  $p(D|\neg H)$ )

H = your hypothesis, theory, assumption, belief  
D = the data

# Applying Bayes' Theorem:

$$p(\text{cancer}|\text{test+}) =$$

$$\frac{p(\text{test+}|\text{cancer}) \times p(\text{cancer})}{p(\text{test+}|\text{cancer}) \times p(\text{cancer}) + p(\text{test+}|\text{no cancer}) \times p(\text{no cancer})}$$

---


$$\frac{0.9 \times 0.01}{0.9 \times 0.01 + 0.2 \times 0.99} = \frac{0.009}{0.009 + 0.198} = 0.043$$

$$p = 0.043 = 4.3\%$$

# Reproduction / Learning as Bayesian Inference

Task: Extracting and storing information from a noisy signal.

How? Inference of what hypothesis of the state of the world ( $H$ ) to extract and store based on the perceived data ( $D$ )

$$p(H|D_x) = \frac{p(D_x|H) * p(H)}{p(D_{all})}$$


**prior**

Reconstruction = compromise between noise in the data and uncertainty in the prior distribution.

# Bayesian Inference

likelihood: probability of observing a set of data if this particular hypothesis  $H$  holds true

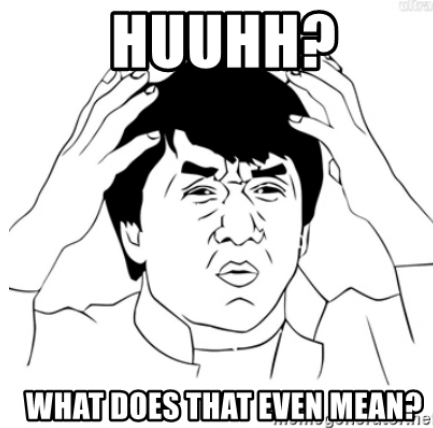
prior:  $p$  of  $H$  in general = best understood as how much evidence learners need to adopt a particular  $H$  (abstract computational-level approach agnostic to the nature and content of biases)

$$p(H|D) = \frac{p(D|H) \times p(H)}{p(D)}$$

Diagram illustrating the components of Bayesian Inference:

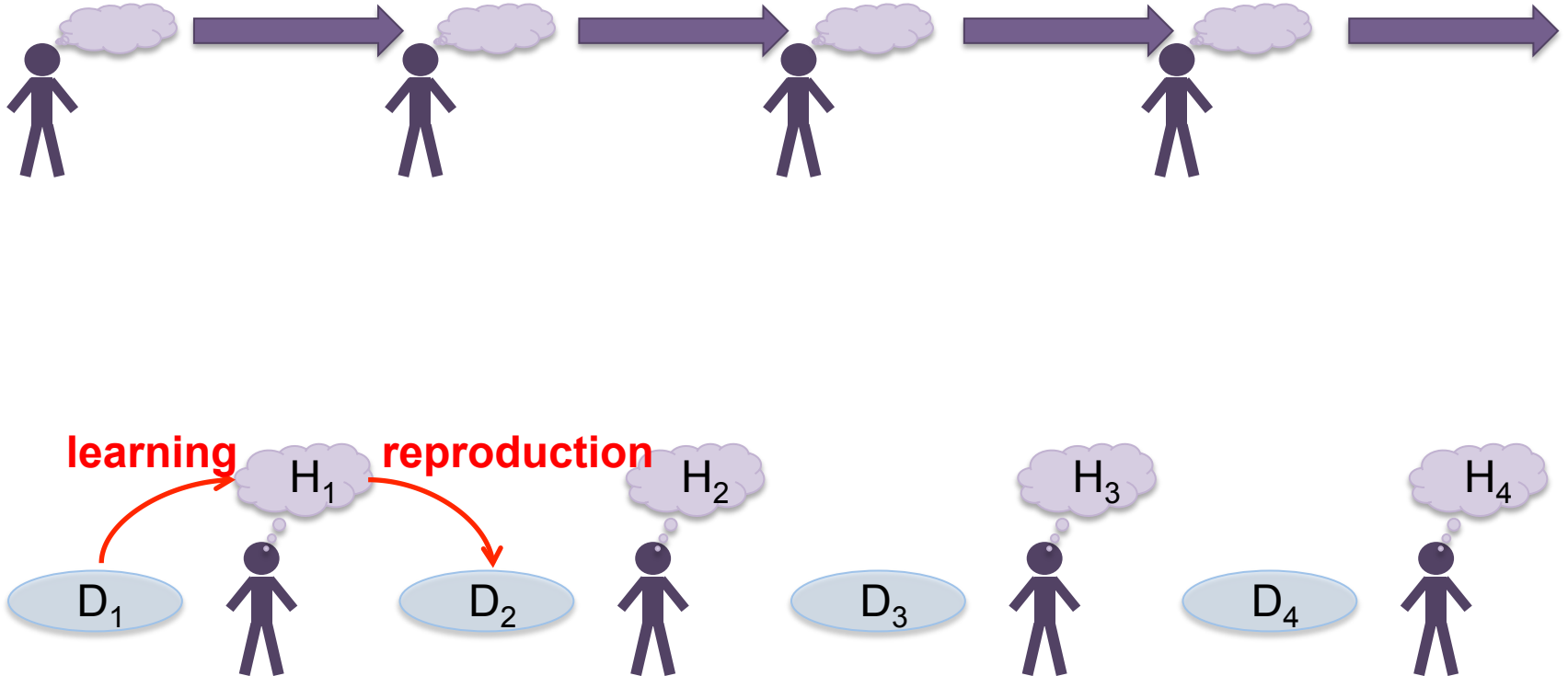
- $p(H|D)$  is the posterior: probability of the  $H$  given the data.
- $p(D|H) \times p(H)$  is the product of the likelihood and the prior.
- $p(D)$  is the probability of data averaged over all possible  $H$ s.

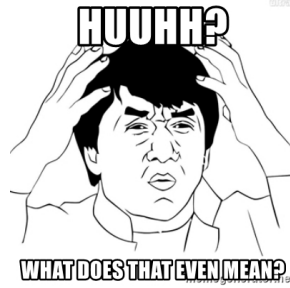
$H$  = hypothesis about how to generate the data  
 $D$  = data



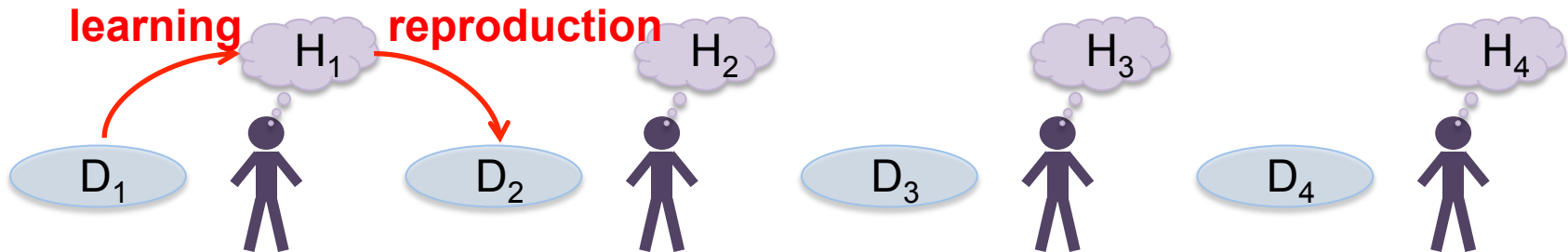
- Observers arrive at a **posterior probability** of a hypothesis given the data they have observed which -- according to Bayes' Rule is -- dependent on the prior.

# Iterated Reproduction



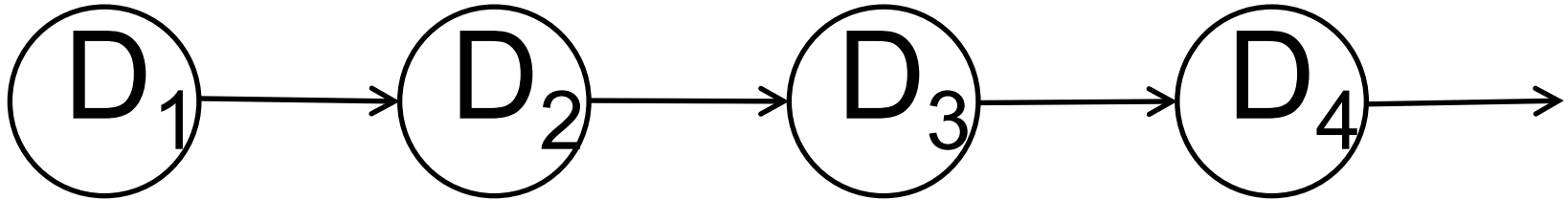


- Observers arrive at a **posterior probability** of a hypothesis given the data they have observed which -- according to Bayes' Rule is -- dependent on the prior.
- In iterated reproduction, observers then **sample** (i.e. probability-match) from the posterior probability distribution to generate the output for the next observer.



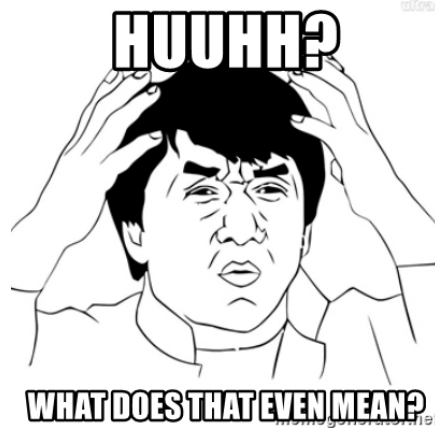


# Iterated Reproduction as Markov Chain



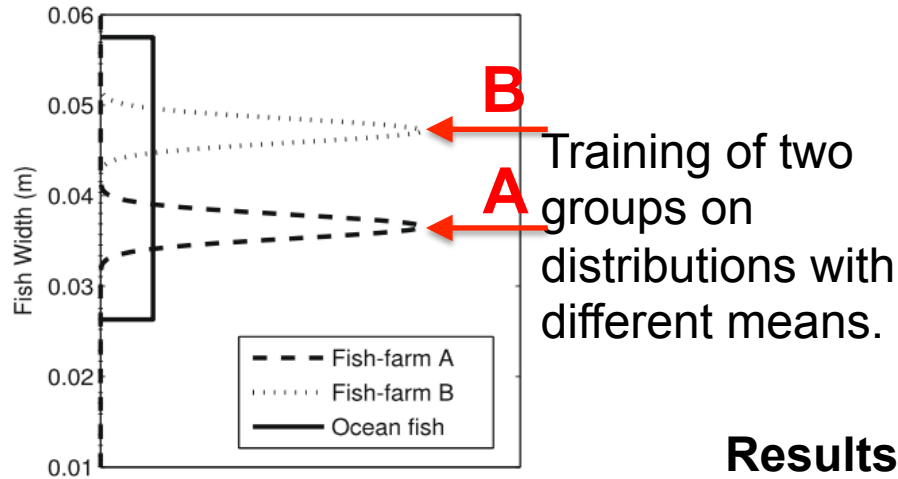
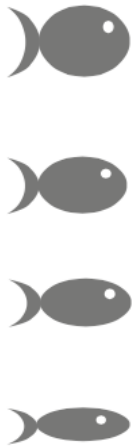
$$p(D_t | D_{t-1}) = p(D_t | H) \times p(H | D_{t-1})$$

Reproduction of a stimulus  $D_t$  depending on the previous stimulus  $D_{t-1}$  is based on a combination of the prior and the previous reconstruction.



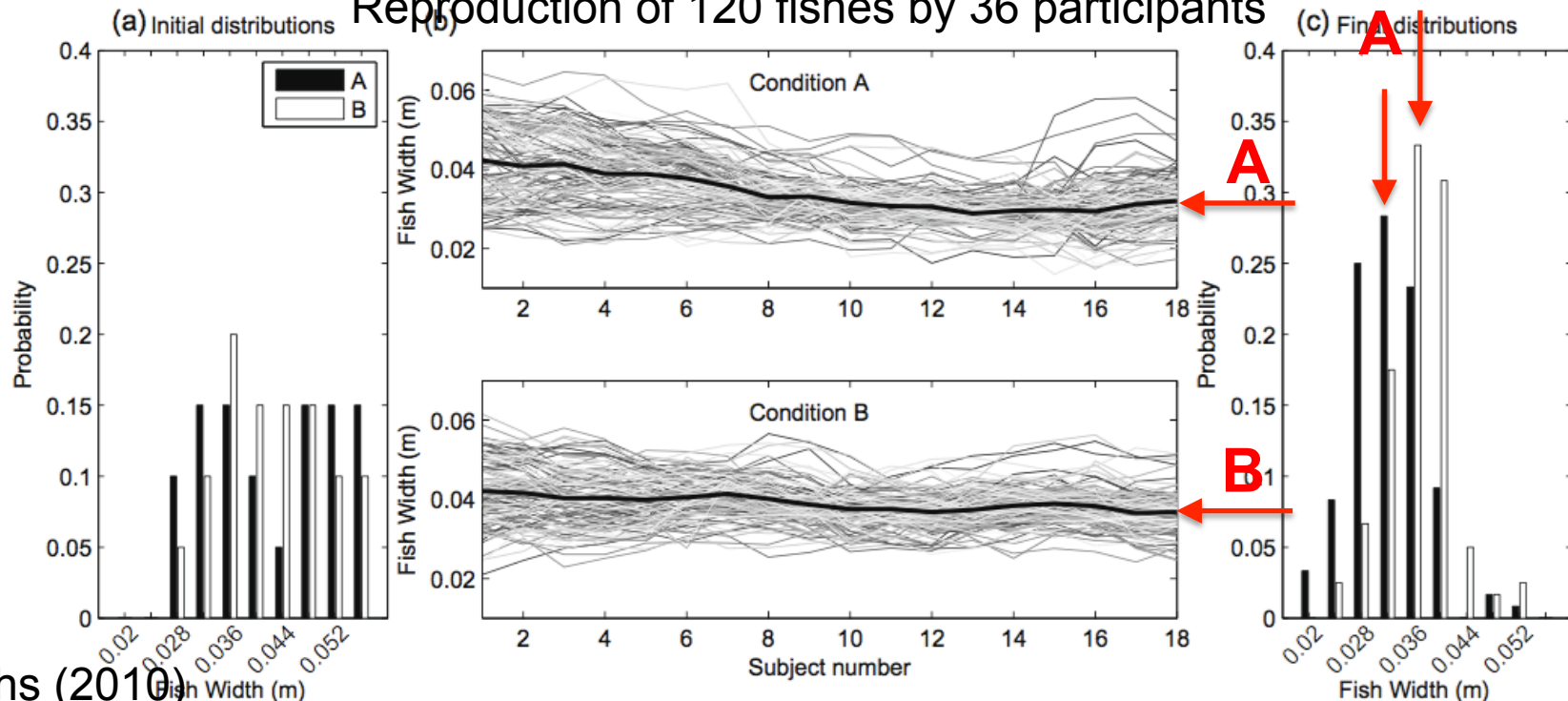
- Observers arrive at a **posterior probability** of a hypothesis given the data they have observed which -- according to Bayes' Rule is -- dependent on the prior.
- Once observers have obtained the posterior probability, they **sample** (i.e. probability-match) from the posterior probability distribution to generate their output for the next observer.
- This sampling draws from the **combined distribution** of the probability of the current output state given the prior and the posterior determined from the previous input state.
- As the stationary distribution of the Markov chain is the prior (for proof see G&K, 2007), iteration of this process over time leads to **convergence of the generated state to the prior**.
- **Thus, the prior is exerting its influence on every single iteration while the data seen, or the hypotheses generated, by each observer are only one small piece of information.**

# Iterated Reconstruction / Learning

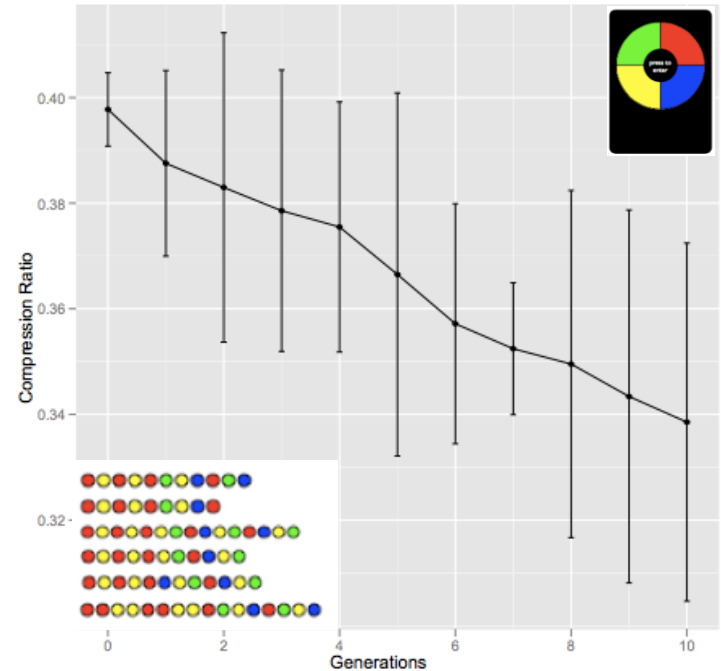
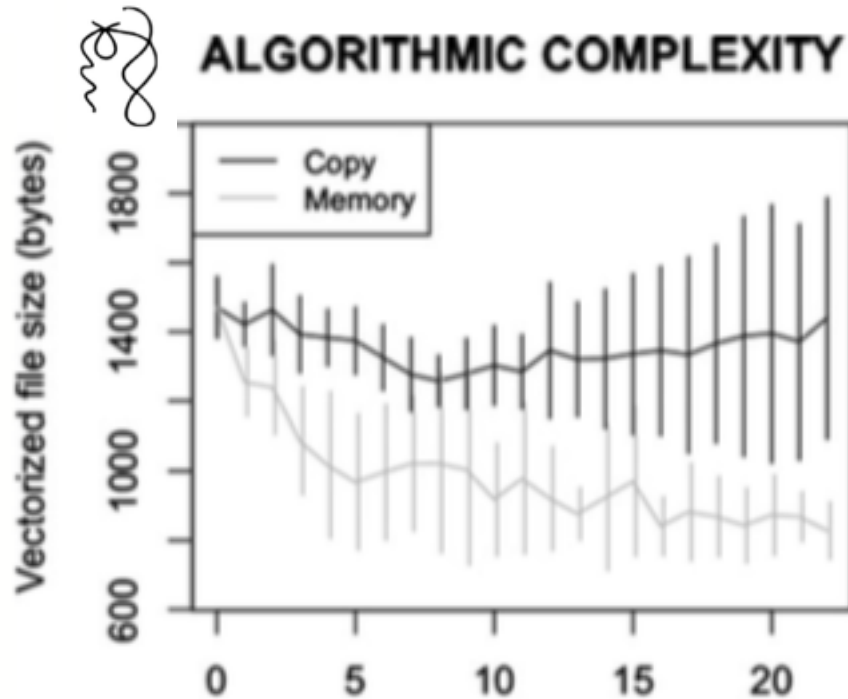


## Results:

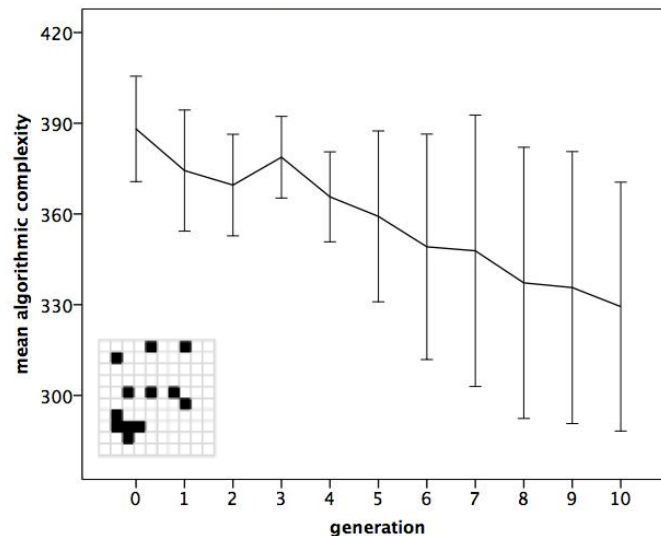
Reproduction of 120 fishes by 36 participants



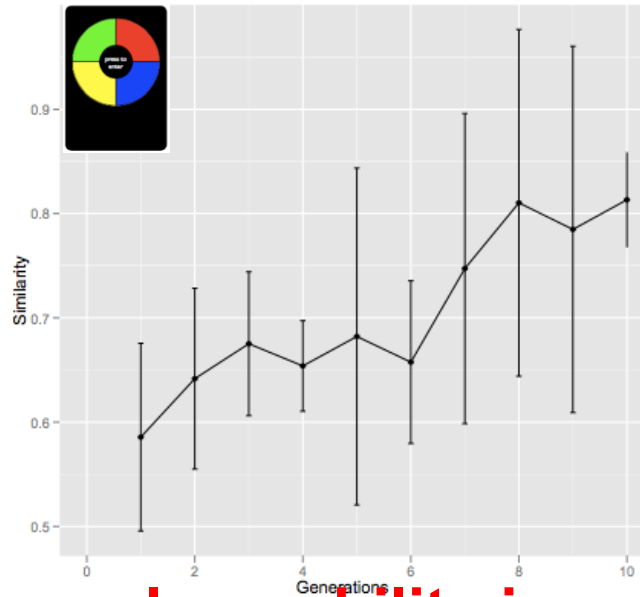
# Amplification of Initial Biases



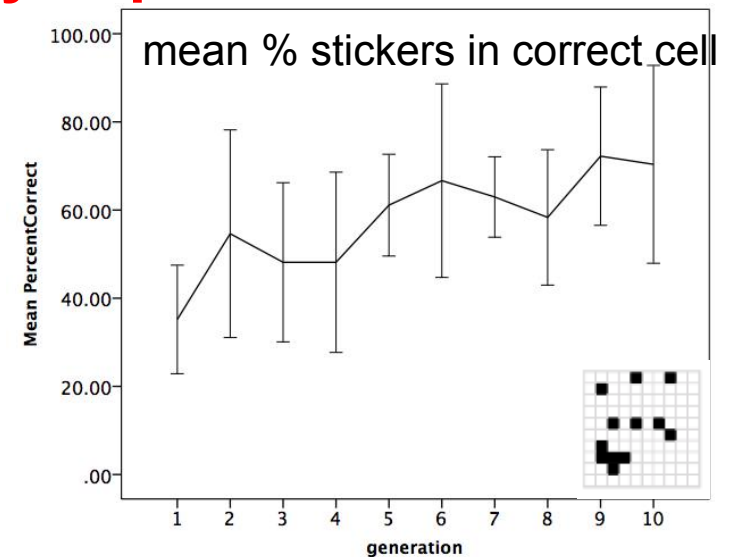
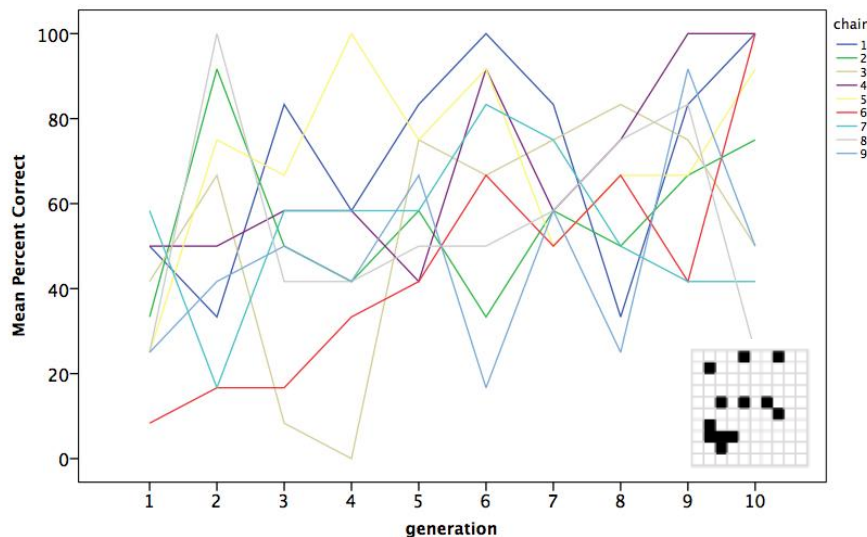
**Initial biases  
towards structural  
simplicity  
(compressibility)  
are being amplified.**



# Transmission Fidelity / Learnability

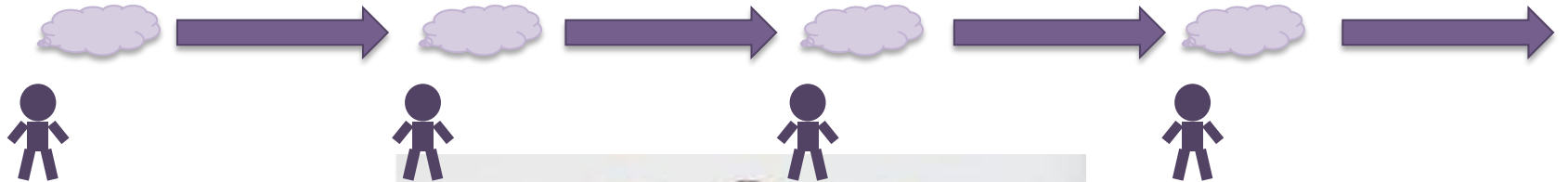


**As structure increases, learnability improves.**

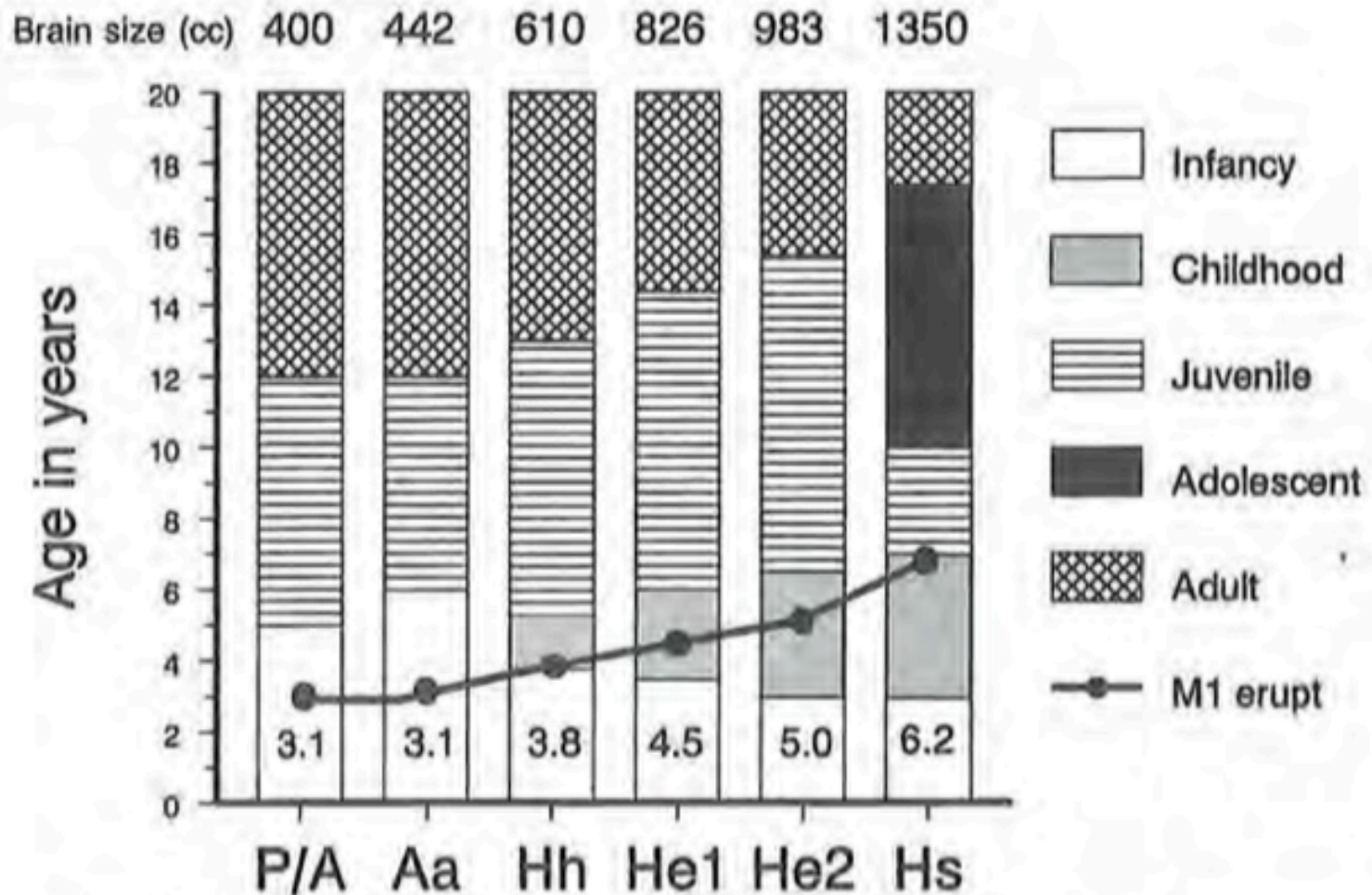


# Summary: Adults

- Cultural transmission can be studied experimentally as a process of iterated reproduction/learning.
- Reproduction is biased: In experiments, participants show prior biases in favour of more compressibility/structure.
- If reproduction and learning are viewed as Bayesian inference then iteration leads to convergence to these priors. As a result, weak biases get amplified.
- As structure increases learnability increases too.





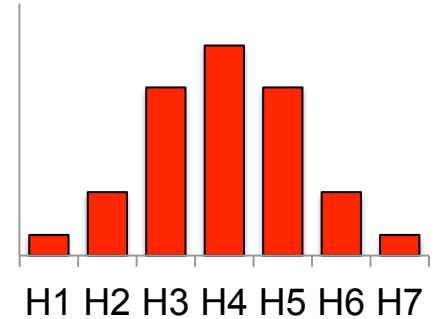


**Figure 11.24** The evolution of hominin life history during the first 20 years of life. Abbreviation of the pongid and hominin taxa are P/A, *Pan*, *Australopithecus afarensis*; Aa, *Australopithecus africanus*; Hh, *Homo habilis*; He1, early *Homo erectus*; He2, late *Homo erectus*; Hs, *Homo sapiens*. Source: Bogin (1999).



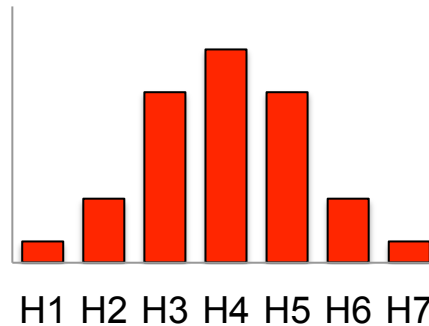
# Children: What's Different?

- Do children have biases / priors?
  - weaker biases?
  - stronger biases?
  - different biases?
- Effects of lower cognitive capacity
  - on learning?
  - on reproduction?

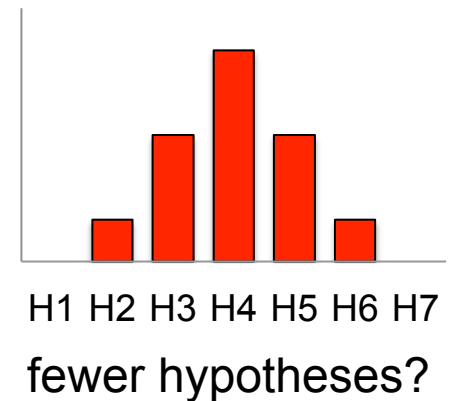
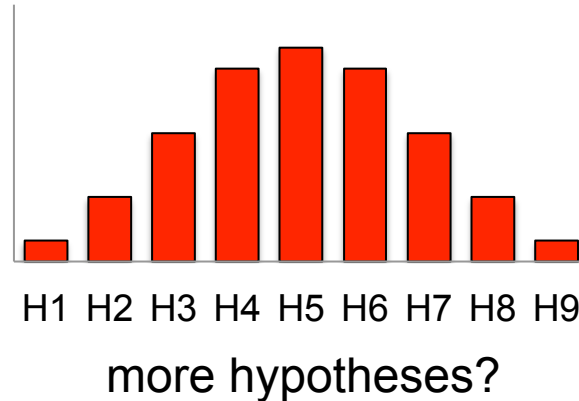
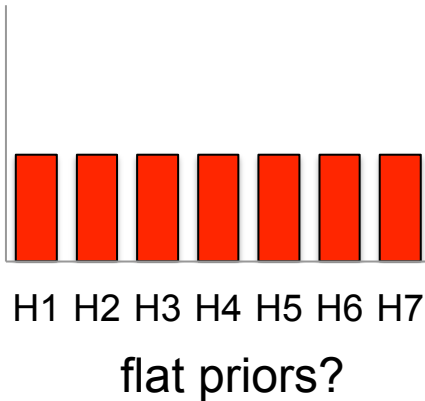


# Possible Differences in Children's Priors

adults

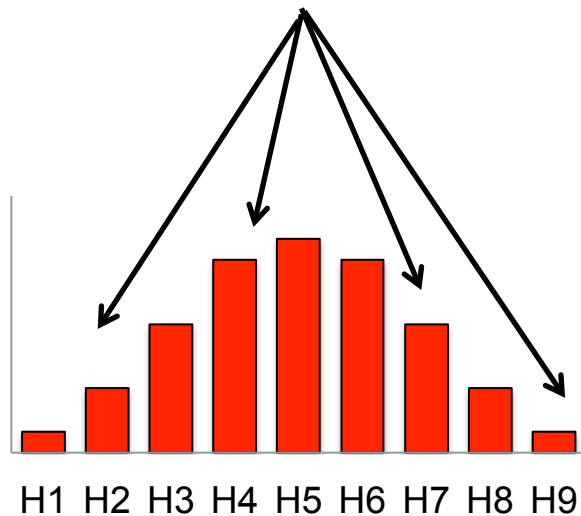


children

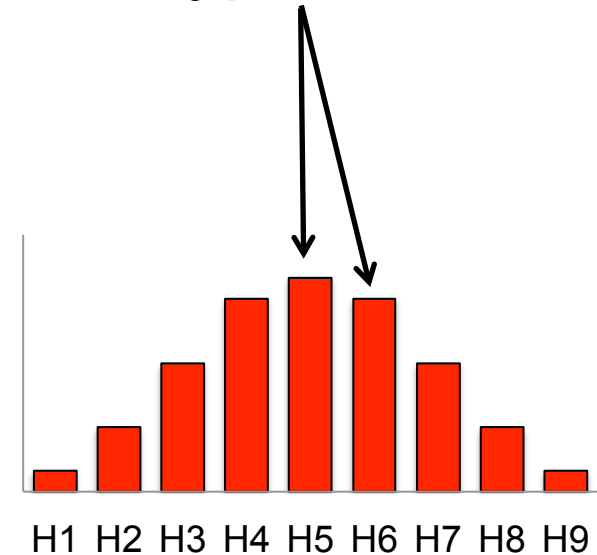


# Differences in Children's Learning

Sampling from the distribution of hypotheses:



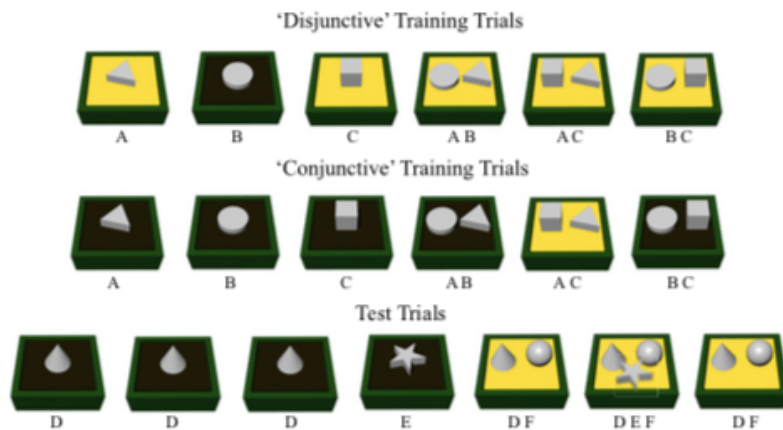
broad, “high temperature” search



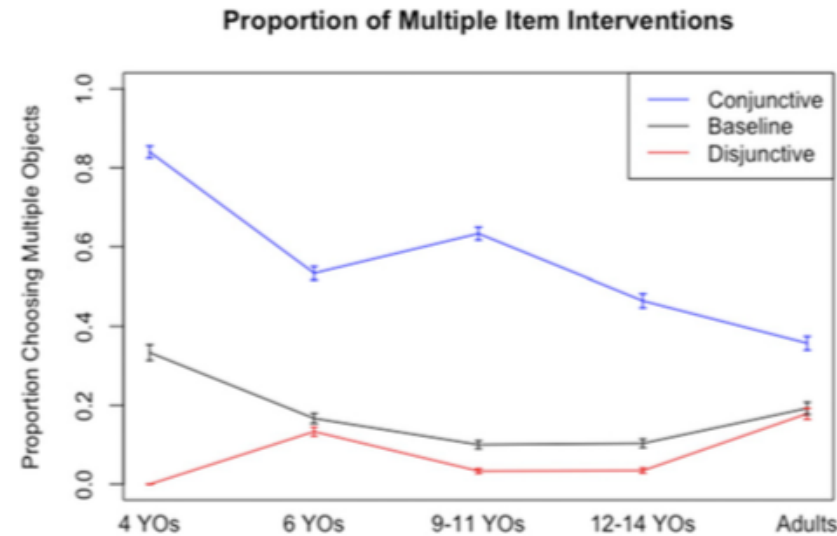
narrow, “low temperature” search

# Hypothesis Search Across the Lifespan

How likely are Ps to try object combinations?



**Fig. 1.** Schematic of the procedure for Exp. 1. The yellow rectangle represents the machine's activation. "Disjunctive" training provides evidence of the more common, disjunctive hypothesis. "Conjunctive" training provides support for the less common conjunctive hypothesis. "Test" trials presented ambiguous evidence about the "D" object.



**Fig. 3.** Proportion of participants choosing either single or multiple items for intervention choice with SEs.

# Hypothesis Search Across the Lifespan

How likely are Ps to try blame the social context rather than a protagonist's traits (i.e. not committing the 'Fundamental Attribution Error'?)

**Adolescents revise  
social attributions!**

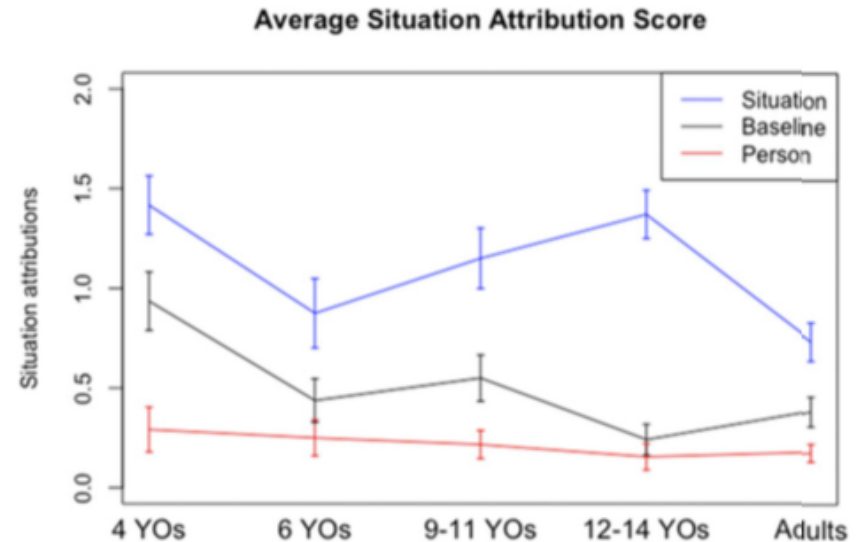
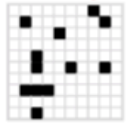


Fig. 4. Average attribution scores by age group and condition with SEs. YO, year old.

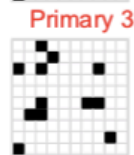
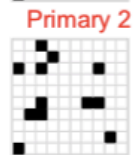
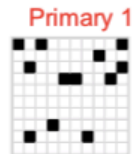
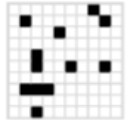
# Iterated Reproduction in Children



Primary 1

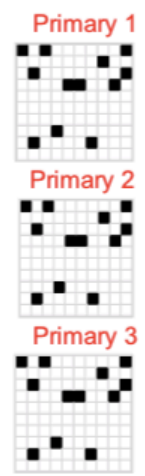
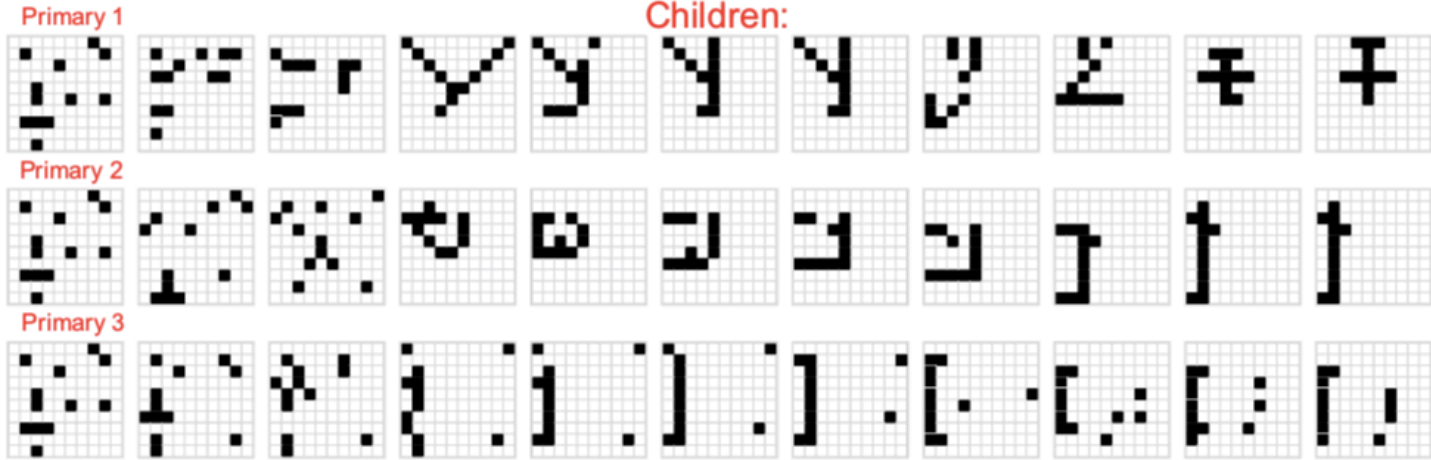


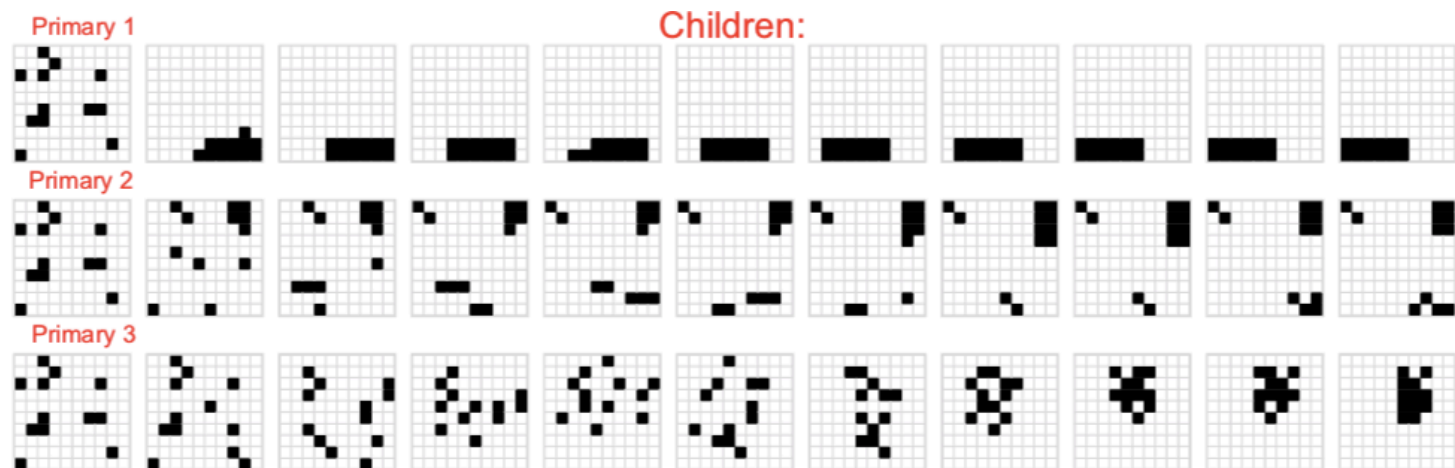
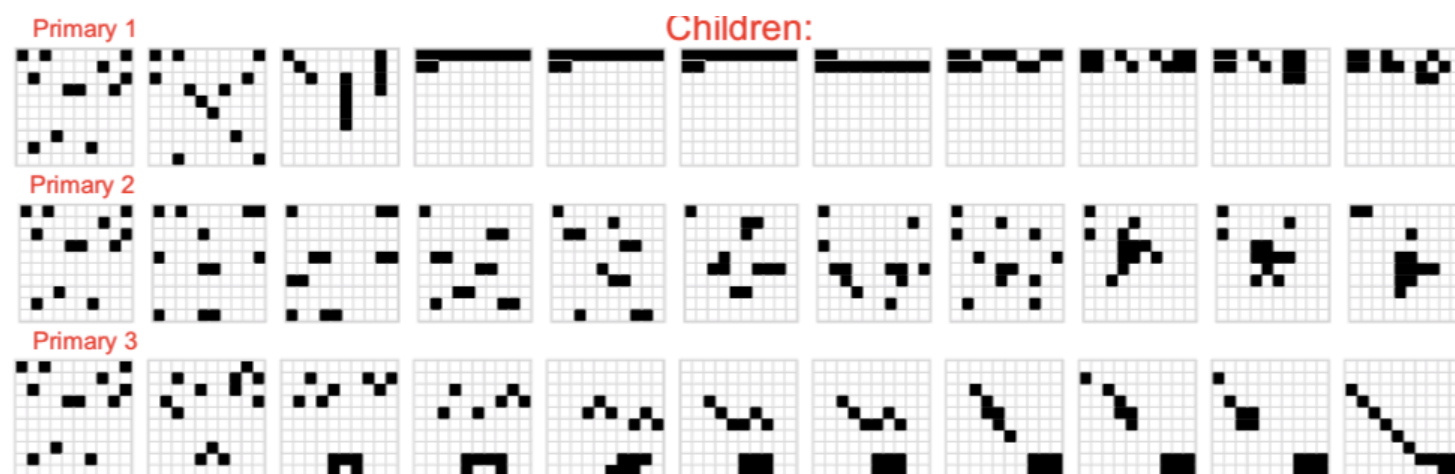
Primary 2



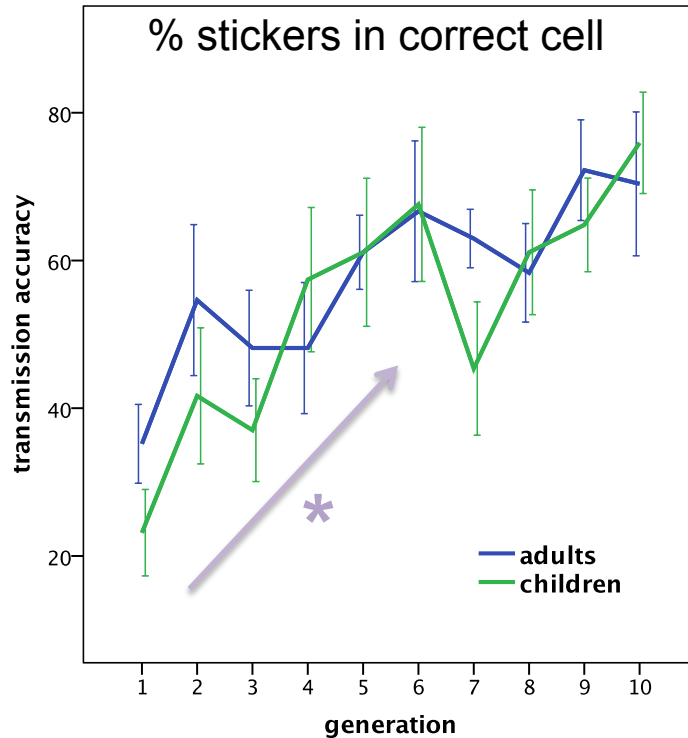


# Children:

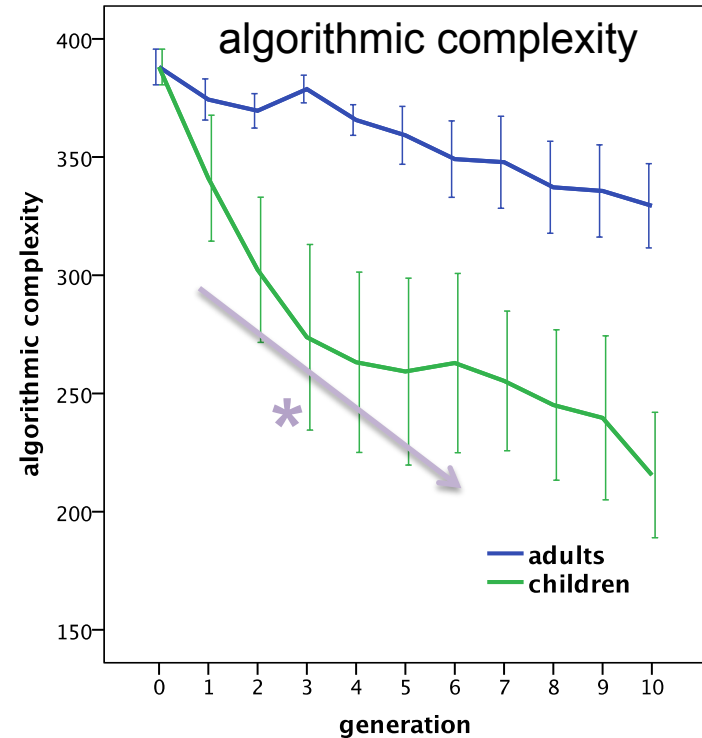




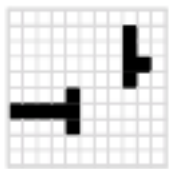
## Transmission Accuracy



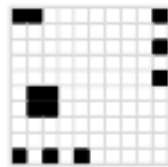
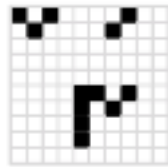
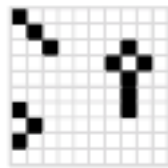
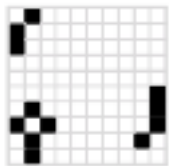
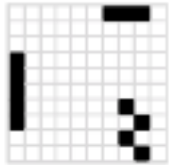
## Combinatorial Structure



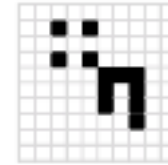
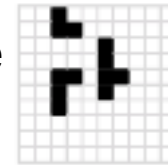
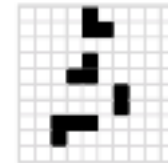
**Structure emerges more readily in children.**



T-junction  
line  
zig-zag  
cross  
???

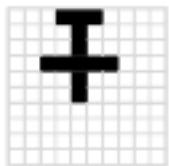


diagonal  
triangle  
cross  
square  
interrupted line  
line  
???

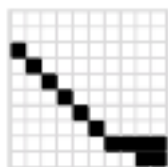
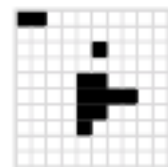
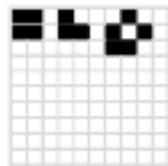
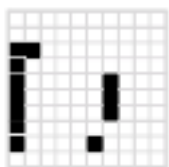
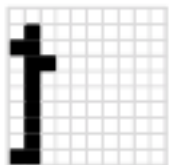


corner  
line  
T-junction  
dog

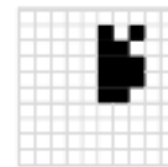
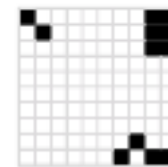
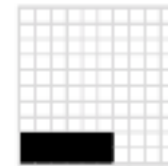
**adults**



cross  
line



square  
corner  
???  
blob  
diagonal



**children**  
rectangle  
diagonal  
blob  
???

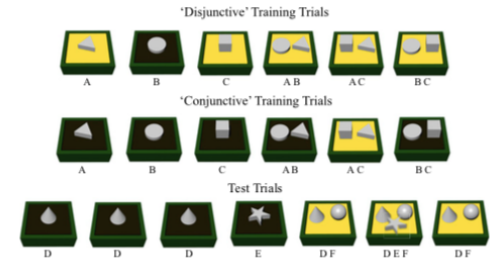
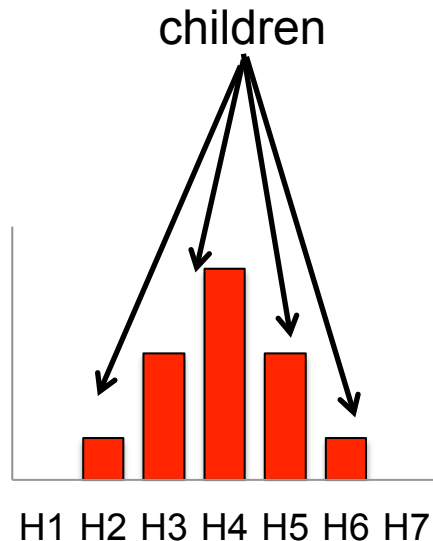
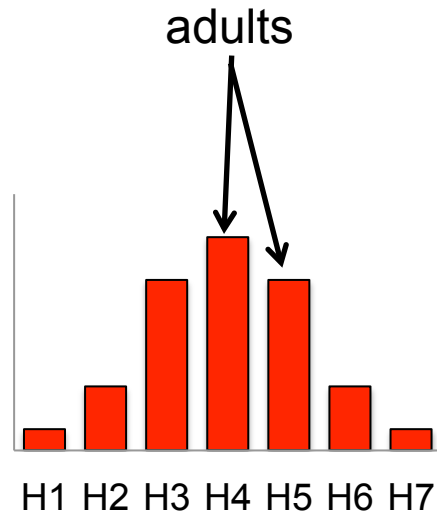
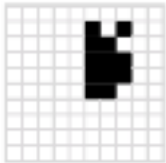
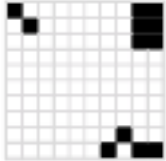
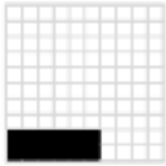
**Final patterns (generation 10)**

**fewer patterns?  
simpler patterns?  
different patterns?**

adults	children
T-junction	line
line	cross
zig-zag	square
cross	corner
triangle	diagonal lines
square	rectangles
dotted line	blobs
corner	???
dog	???
???	
???	

fewer patterns ✓  
simpler patterns ✓  
different patterns?

# A Preliminary Hypothesis



**Perhaps children sample more widely, but from a smaller set of initial hypotheses due to limited knowledge?**



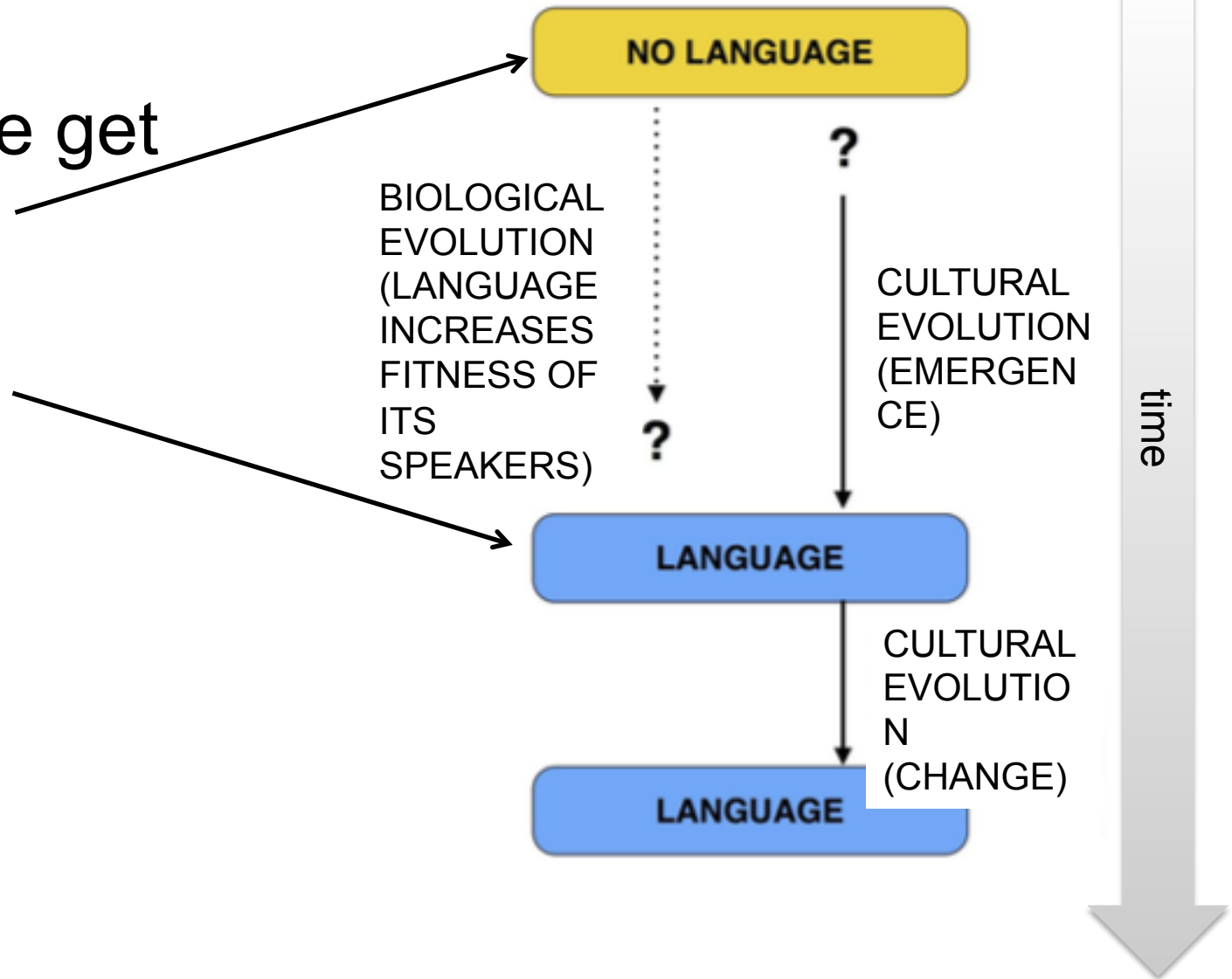
# Summary: Children

- The extended childhood in humans provides opportunities for social learning.
- Children's learning may differ in terms of their initial hypotheses space and/or in terms of how it is affected by limited cognitive capacity.
- Children may have a different hypothesis space.
- Children may differ in how broadly they sample from their hypothesis space.
- Preliminary findings from iterated reproduction suggest that children have fewer/simpler hypotheses.
- Hypothesis: Children sample more broadly from a smaller set of initial hypotheses.

# Outlook

How did we get  
from here

to here?





slides at: <https://language.abertay.ac.uk/SSoL2018/>

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